Determining the Currency of Data

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Data in real-life databases become obsolete rapidly. One often finds that multiple values of the same entity reside in a database. While all of these values were once correct, most of them may have become stale and inaccurate. Worse still, the values often do not carry reliable timestamps. With this comes the need for studying data currency, to identify the current value of an entity in a database and to answer queries with the current values, in the absence of reliable timestamps.

This paper investigates the currency of data. (1) We propose a model that specifies partial currency orders in terms of simple constraints. The model also allows us to express what values are copied from other data sources, bearing currency orders in those sources, in terms of copy functions defined on correlated attributes. (2) We study fundamental problems for data currency, to determine whether a specification is consistent, whether a value is more current than another, and whether a query answer is certain no matter how partial currency orders are completed. (3) Moreover, we identify several problems associated with copy functions, to decide whether a copy function imports sufficient current data to answer a query, whether a copy function can be extended to import necessary current data for a query while respecting the constraints, and whether it suffices to copy data of a bounded size. (4) We establish upper and lower bounds of these problems, all matching, for combined complexity and data complexity, and for a variety of query languages. We also identify special cases that warrant lower complexity.

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1. INTRODUCTION

The quality of data in a real-life database quickly degenerates over time. Indeed, it is estimated that “2% of records in a customer file become obsolete in one month” [Eckerson 2002]. That is, in a database of 500,000 customer records, 10,000 records may go stale per month, 120,000 records per year, and within two years about 50% of all the

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records may be obsolete. In light of this, we often find that multiple values of the same entity reside in a database, which were once correct, i.e., they were true values of the entity at some time. However, most of them have become obsolete and inaccurate. As an example from daily life, when one moves to a new address, a bank may retain her old address, and worse still, credit card bills may still be sent to this old address for quite some time (see, e.g., [Knowledge Integrity 2003] for more examples). Stale data is one of the central problems to data quality. It is known that dirty data costs US businesses 600 billion USD each year [Eckerson 2002], and stale data accounts for a large part of the losses.

This highlights the need for studying the currency of data, which aims to identify the current values of entities in a database, and to answer queries using the most current values only.

The question of data currency would be trivial if all data values carried valid timestamps. In practice, however, one often finds that timestamps are unavailable or imprecise [Zhang et al. 2010]. Add to this the complication that data values are often copied or imported from other sources [Berti-Equille et al. 2009; Dong et al. 2010; Dong et al. 2009], which may not support a uniform scheme of timestamps. These make it challenging to identify the current values.

Not all is lost. It is often possible to deduce currency orders from the semantics of the data. Moreover, data copied from other sources inherit currency orders from those sources. Taken together, these may provide sufficient current values of the data to answer certain queries, as illustrated below.

**Example 1.1.** Consider two relations of a company shown in Fig. 1. Each Emp tuple is an employee record with name, address, salary and marital status. A Dept tuple specifies the name, manager and budget of a department. Records in these relations may be stale, and do not carry timestamps. By entity identification techniques (see, e.g., [Elmagarmid et al. 2007]), we may know that tuples $s_1$, $s_2$ and $s_3$ refer to the same employee Mary, but $s_4$ and $s_5$ represent a person distinct from Mary. Consider the following queries posed on these relations.

(1) Query $Q_1$ is to find Mary’s current salary. No timestamps are available for us to tell which of 50k or 80k is more current. However, we may know that the salary of each employee in the company does not decrease, as commonly found in the real world. This yields currency orders $s_1 \prec_{\text{salary}} s_3$ and $s_2 \prec_{\text{salary}} s_3$, i.e., $s_3[\text{salary}]$ is more current than both $s_1[\text{salary}]$ and $s_2[\text{salary}]$. Hence the answer to $Q_1$ is 80k.

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**Fig. 1.** A company database.
Finally, query $Q_2$ is to find Mary’s current last name. We can no longer answer $Q_2$ as above. Nonetheless, we may know the following: (a) the marital status can only change from single to married and from married to divorced; but not from married to single; and (b) Emp tuples with the most current marital status also contain the most current last name. Therefore, $s_1 \prec_{LN} s_2$ and $s_1 \prec_{LN} s_3$, and the answer to $Q_2$ is Dupont.

Query $Q_3$ is to find Mary’s current address. We may know that Emp tuples with the most current status or salary contain the most current address. Putting this and (1) above together, we know that the answer to $Q_3$ is “6 Main St”.

Finally, query $Q_4$ is to find the current budget of department R&D. Again no timestamps are available for us to evaluate the query. However, we may know the following: (a) Dept tuples $t_1$ and $t_2$ have copied their mgrAddr values from $s_1[address]$ in Emp; similarly, $t_3$ has copied from $s_3$, and $t_4$ from $s_4$; and (b) in Dept, tuples with the most current address also have the most current budget. Taken together, these tell us that $t_1 \prec_{budget} t_3$ and $t_2 \prec_{budget} t_3$. Observe that we do not know which budget in $t_3$ or $t_4$ is more current. Nevertheless, in either case the most current budget is 6000k, and hence it is the answer to $Q_4$. ♦

These suggest that we give a full treatment of data currency, and answer the following questions. How should we specify currency orders on data values in the absence of timestamps but in the presence of copy relationships? When currency orders are only partly available, can we decide whether an attribute value is more up-to-date than another? How can we answer a query with only current data in a database? To answer a query, do we need to import current data from another source, and if so, what to copy? The ability to answer these questions may provide guidance for practitioners to decide, e.g., whether the answer to a query is corrupted by stale data, or what copy functions are needed, among other things.

**A model for data currency.** To answer these questions, we approach data currency based on the following.

1. For each attribute $A$ of a relation $D$, we assume an (implicit) currency order $\prec_A$ on its tuples such that for tuples $t_1$ and $t_2$ in $D$ that represent the same real-world entity, $t_1 \prec_A t_2$ indicates that $t_2$ is more up-to-date than $t_1$ in the $A$ attribute value. Here $\prec_A$ is not a total order since in practice, currency information is only partially available. Note that for distinct attributes $A$ and $B$, we may have $t_1 \prec_A t_2$ and $t_2 \prec_B t_1$, i.e., there may be no single tuple that is most up-to-date in all attribute values.

2. We express additional currency relationships as denial constraints [Bertossi 2006; Chomicki 2007], which are simple universally quantified FO sentences that have been used to improve the consistency of data. We show that the same class of constraints also suffices to express currency semantics commonly found in practice. For instance, all the currency relations we have seen in Example 1.1 can be expressed as denial constraints.

3. We define a copy relationship from relation $D_j$ to $D_k$ in terms of a partial mapping, referred to as a *copy function*. It specifies what attribute values in $D_j$ have been copied from $D_k$ along with their currency orders in $D_k$. It also assures that correlated attributes are copied together. As observed in [Berti-Equille et al. 2009; Dong et al. 2010; Dong et al. 2009], copy functions are common in the real world, and can be automatically discovered.

Putting these together, we consider $D = (D_1, \ldots, D_n)$, a collection of relations such that (a) each $D_j$ has currency orders *partially defined* on its tuples for each attribute, indicating available currency information; (b) each $D_j$ satisfies a set $\Sigma_j$ of denial constraints, which expresses currency orders derived from the semantics of the data; and
(c) for each pair \((D_j, D_k)\) of relations, there are possibly copy functions defined on them, which import values from one to another.

We study consistent completions \(D'_j\) of \(D_j\), which extend \(\prec_A\) in \(D_j\) to a total order on all tuples pertaining to the same entity, such that \(D'_j\) satisfies \(\Sigma_j\) and those constraints imposed by the copy functions. One can construct from \(D'_j\) the current tuple for each entity w.r.t. \(\prec_A\), which contains the entity’s most current \(A\) value for each attribute \(A\). This yields the current instance of \(D'_j\) consisting of only the current tuples of the entities in \(D_j\), from which currency orders are removed. We evaluate a query \(Q\) on current instances of relations in \(D\), without worrying about currency orders. We study certain current answers to \(Q\) in \(D\), i.e., tuples that are the answers to \(Q\) in all consistent completions of \(D\).

**Reasoning about data currency.** We study fundamental problems for data currency. (a) The consistency problem is to determine, given denial constraints \(\Sigma_j\) imposed on each \(D_j\) and copy functions between these relations, whether there exist consistent completions of every \(D_j\), i.e., whether the specification makes sense. (b) The certain ordering problem is to decide whether a currency order is contained in all consistent completions. (c) The deterministic current instance problem is to determine whether the current instance of each relation remains unchanged for all consistent completions. The ability to answer these questions allows us to determine whether an attribute value is certainly more current than another, and to identify the current value of an entity. (d) The certain current query answering problem is to decide whether a tuple \(t\) is a certain current answer to a query \(Q\), i.e., it is certainly computed using current data.

**Currency preserving copy functions.** It is natural to ask what values should be copied from one data source to another in order to answer a query. To characterize this intuition we introduce a notion of currency preservation. Consider data sources \(D = (D_1, \ldots, D_p)\) and \(D' = (D'_1, \ldots, D'_p)\), each consisting of a collection of relations with denial constraints imposed on them. Consider copy functions \(\pi\) from relations in \(D'\) to those in \(D\). For a query \(Q\) posed on \(D\), we say that \(\pi\) is currency preserving if no matter how we extend \(\pi\) by copying from \(D'\) more values of those entities in \(D\), the certain current answers to \(Q\) in \(D\) remain unchanged. In other words, \(\pi\) has already imported all data values needed for computing certain current answers to \(Q\).

We identify several problems associated with currency-preserving copy functions. (a) The currency preservation problem is to determine, given \(Q, \pi, D, D'\) and their denial constraints, whether \(\pi\) is currency preserving for \(Q\). Intuitively, we want to know whether we need to extend \(\pi\) in order to answer \(Q\). (b) The existence problem is to determine whether \(\pi\) can be extended to be currency preserving for \(Q\). (c) Moreover, the bounded copying problem is to decide whether there exists such an extension that imports additional data of a bounded size. Intuitively, we want to find currency-preserving copy functions that import as few data values as possible.

**Complexity results.** We provide combined complexity and data complexity of all the problems stated above. For the combined complexity of the problems that involve queries, we investigate the impact of various query languages, including conjunctive queries (CQ), unions of conjunctive queries (UCQ), positive existential first-order logic (\(\exists\text{FO}^+\)) and first-order logic (FO). We establish upper and lower bounds of all these problems, all matching, ranging over \(O(1), \text{NP}, \text{coNP}, \Pi^p_3, \Sigma^p_2, \Pi^p_2, \Sigma^p_1, \Sigma^p_0\) and PSPACE. We find that most of the problems are intractable. In light of this, we also identify special practical cases with lower complexity, some in PTIME. We also study the impact of denial constraints. For example, in the absence of denial constraints,
the certain current query answering problem is in PTIME for SP queries (CQ queries without “join”), but it becomes intractable when denial constraints are present, even when the constraints are fixed.

This work is a first step towards a systematic study of data currency in the absence of reliable timestamps but in the presence of copy relationships. The results may help practitioners decide how to specify data currency, analyze query answers and design copy functions. We also provide a complete picture of complexity bounds for important problems associated with data currency and copy functions, which are proved by using a variety of reductions and by providing (PTIME) algorithms.

Related work. There has been a host of work on temporal databases (see, e.g., [Chomicki and Toman 2005; Snodgrass 1999] for surveys). Temporal databases provide support for valid time, transaction time, or both. They assume the availability of timestamps, and refer to “now” by means of current-time variables [Clifford et al. 1997; Dyreson et al. 2009]. Dynamic and temporal integrity constraints allow us to restrict the set of legal database evolutions. Our currency model differs from temporal data models in several respects. We do not assume explicit timestamps. Nevertheless, if such timestamps are present, they can be related to currency by means of denial constraints or partial currency orders. Unlike temporal databases that timestamp entire tuples, our model allows that different values within the same tuple have distinct currencies. That is, the same tuple can contain an up-to-date value for one attribute, and an outdated value for another attribute.

Since currency orders are different from temporal orders used in temporal databases, our currency (denial) constraints differ from traditional temporal constraints. Currency constraints can sometimes be derived from temporal constraints, however. For example, when salaries are constrained to be non-decreasing, we can express that the highest salary is the most current one. Also, our copy functions can require certain attributes to be copied together when these attributes cannot change independently, as for example expressed by the dynamic functional dependencies in [Vianu 1987].

Closer to this work are [van der Meyden 1997; Koubarakis 1994; 1997; Grohe and Schwandtner 2009] on querying indefinite data. In [van der Meyden 1997], the evaluation of CQ queries is studied on data that is linearly ordered but only provides a partial order. The problem studied there is similar to (yet different from) certain current query answering. An extension of conditional tables [Grahne 1991; Imieliński and Lipski 1984] is proposed in [Koubarakis 1994] to incorporate indefinite temporal information, and in that setting, the complexity bounds for FO query evaluation are provided in [Koubarakis 1997]. Recently the non-emptiness problem for datalog on linear orders is investigated in [Grohe and Schwandtner 2009]. However, none of these considers copying data from external sources, or the analyses of certain ordering and currency-preserving copy functions. In addition, we answer queries using current instances of relations, which are normal relations without (currency) ordering. This semantics is quite different from its counterparts in previous work. We also consider denial constraints and copy functions, which are not expressible in CQ or datalog studied in [van der Meyden 1997; Grohe and Schwandtner 2009]. In contrast to our work, [Koubarakis 1994; 1997] assume explicit timestamps, while we use denial constraints to specify data currency. To encode denial constraints in extended conditional tables of [Koubarakis 1994; 1997], an exponential blowup is inevitable. Because of these reasons, the results of [van der Meyden 1997; Koubarakis 1994; 1997; Grohe and Schwandtner 2009] cannot carry over to our setting, and vice versa.

There has also been a large body of work on the temporal constraint satisfaction problem (TCSP), which is to find a valuation of temporal variables that satisfies a set
of temporal constraints (see, e.g., [Bodirsky and Kára 2010; Schwalb and Vila 1998]).
It differs from our consistency problem in that it considers neither completions of
currency orders that satisfy denial constraints, nor copy relationships. Hence the results
for TCSP are not directly applicable to our consistency problem, and vice versa.

Copy relationships between data sources have recently been studied in [Berti-Equille et al. 2009; Dong et al. 2010; Dong et al. 2009]. The previous work has fo-
cused on automatic discovery of copying dependencies and functions. Copy relations-
ships are also related to data provenance, which studies propagation of annotations in
data transformations and updates (see [Buneman et al. 2008; Cheney et al. 2009] for
recent surveys on data provenance). However, to the best of our knowledge, no previous
work has studied currency-preserving copy functions and their associated problems.

Denial constraints have proved useful in data repairing (see, e.g., [Bertossi 2006;
Chomicki 2007]). We adopt the same class of constraints to specify the currency of data,
so that data currency and consistency could be treated in a uniform logical framework.
Denial constraints can also be automatically discovered, along the same lines as data
dependency profiling (see, e.g., [Fan et al. 2011]).

The study of data currency is also related to research on incomplete information
(see [van der Meyden 1998] for a survey), when missing data concerns data currency. In
contrast to that line of work, we investigate how to decide whether a value is
more current than another, and study the properties of copy functions. We use de-
nial constraints to specify data currency, which are, as remarked earlier, more succ-
cinct than, e.g., C-tables and V-tables for representing incomplete information [Grahne
1991; Imieliński and Lipski 1984]. In addition, we evaluate queries using current in-
stances, a departure from the study of incomplete information.

Certain query answers have been studied in data integration and exchange. In data
integration, for a query $Q$ posed on a global database $D_G$, it is to find the certain
answers to $Q$ over all data sources that are consistent with $D_G$ w.r.t. view definitions
(see e.g., [Lenzerini 2002]). In data exchange, it is to find the certain answers to a
query over all target databases generated from data sources via schema mapping
(see [Kolaitis 2005]). By contrast, we consider certain answers to a query over all
completions of currency orders, which satisfy denial constraints and constraints from
Copy functions. Certain current query answering is also different from consistent
query answering (see, e.g., [Bertossi 2006; Chomicki 2007]), which is to find certain
answers to a query over all repairs of a database and does not distinguish between
stale and current data in the repairs. Finally, whereas it may be possible to model our
setting as a data exchange scenario with built-in constraints [Deutsch et al. 2008],
our complexity results do not follow gratuitously and a careful analysis of the chase is
required in this setting.

This paper is an extension of earlier work [Fan et al. 2011] by including (a) proofs for
all the theorems; some of the proofs are nontrivial and the techniques are interesting
in their own right; (b) new proofs for stronger lower bounds of the certain ordering
problem and the deterministic current instance problem, in a practical setting when
input specifications are assumed consistent (Theorem 3.4). The previous proofs in [Fan

Organization. Section 2 presents the data currency model. Section 3 states its related
problems and establishes their complexity bounds. Section 4 introduces the notion
of currency preservation and its fundamental problems, followed by their complexity
analysis in Section 5. Some tractable cases of the problems in connection with data
currency and currency preservation are identified in Section 6. Section 7 summarizes
the main results of the paper.
2. DATA CURRENCY

We introduce a model for specifying data currency. A specification consists of (a) partial currency orders, (b) denial constraints, and (c) copy functions. We first present these notions, and then study consistent completions of currency orders. Finally, we show how queries are answered on current instances derived from these completions.

Data with partial currency orders. A relation schema is specified as $R = (\text{EID}, A_1, \ldots, A_n)$, where EID denotes entity id that identifies tuples pertaining to the same entity, as introduced by Codd [Codd 1979]. Such EID values can be obtained using entity identification techniques (a.k.a. record linkage, record matching and data deduplication; see, e.g., [Elmagarmid et al. 2007] for a survey). A finite instance $D$ of $R$ is referred to as a normal instance of $R$.

A temporal instance $D_t$ of $R$ is given as $(D, \prec_{A_1}, \ldots, \prec_{A_n})$, where each $\prec_{A_i}$ is a strict partial order defined on $D$ such that for tuples $t_1$ and $t_2$ in $D$, $t_1 \prec_{A_i} t_2$ implies $t_1[\text{EID}] = t_2[\text{EID}]$. We call $\prec_{A_i}$ the currency order for attribute $A_i$. Recall that a strict partial order is irreflexive and transitive, and therefore asymmetric. Intuitively, if $t_1 \prec_{A_i} t_2$, then $t_1$ and $t_2$ refer to the same entity, and $t_2$ contains a more current $A_i$-value for that entity than $t_1$. In other words, $t_2$ is more current than $t_1$ in attribute $A_i$. A currency order $\prec_{A_i}$ is empty when no currency information is known for $A_i$.

A completion of $D_t = (D, \prec_{A_1}, \ldots, \prec_{A_n})$ is a temporal instance $D_t^c = (D, \prec_{A_1}^c, \ldots, \prec_{A_n}^c)$ of $R$, such that for each $i \in [1, n]$, (1) $\prec_{A_i} \subseteq \prec_{A_i}^c$, and (2) for all $t_1, t_2 \in D$, $t_1$ and $t_2$ are comparable under $\prec_{A_i}^c$ iff $t_1[\text{EID}] = t_2[\text{EID}]$. The latter condition implies that $\prec_{A_i}^c$ induces a total order on tuples that refer to the same entity, while tuples representing distinct entities are not comparable under $\prec_{A_i}^c$. We call $\prec_{A_i}^c$, a completed currency order.

Note that tuples that bear the same EID and carry the same value in an attribute $A_i$ are also comparable via $\prec_{A_i}^c$ in a completion. When considering the most current value of $A_i$ (see below), however, it is irrelevant which of these tuples contributes if $v$ is taken as the latest value of $A_i$, since these tuples share the same $A_i$ value.

Denial constraints. We use denial constraints [Bertossi 2006; Chomicki 2007] to specify additional currency information derived from the semantics of data. A denial constraint $\varphi$ for $R$ is a universally quantified FO sentence of the form:

$$\forall t_1, \ldots, t_k : R \left( \bigwedge_{j \in [1,k]} (t_1[\text{EID}] = t_j[\text{EID}] \land \psi) \rightarrow t_u \not\prec_{A_i} t_v \right),$$

where $u, v \in [1,k]$, each $t_i$ is a tuple variable denoting a tuple of $R$, and $\psi$ is a conjunction of predicates of the form (1) $t_j \prec_{A_i} t_h$, i.e., $t_h$ is more current than $t_j$ in attribute $A_i$; (2) $t_j[A_i] = t_h[A_i]$ (resp. $t_j[A_i] \neq t_h[A_i]$), i.e., $t_j[A_i]$ and $t_h[A_i]$ are identical (resp. distinct) values; (3) $t_j[A_i] = c$ (resp. $t_j[A_i] \neq c$), where $c$ is a constant; and (4) possibly other built-in predicates defined on particular domains. These constraints enrich $\prec_{A_i}$.

The constraint is interpreted over completions $D_t^c$ of temporal instances of $R$. We say that $D_t^c$ satisfies $\varphi$, denoted by $D_t^c \models \varphi$, if for all tuples $t_1, \ldots, t_k$ in $D$ that have the same EID value, if these tuples satisfy the predicates in $\psi$ following the standard semantics of FO, then $t_u \not\prec_{A_i} t_v$. The use of EID in $\varphi$ enforces that $\varphi$ is imposed on tuples that refer to the same entity. We say that $D_t^c$ satisfies a set $\Sigma$ of denial constraints, denoted by $D_t^c \models \Sigma$, if $D_t^c \models \varphi$ for all $\varphi \in \Sigma$.

Example 2.1 Recall relations $\text{Emp}$ and $\text{Dept}$ given in Fig. 1. Denial constraints on these relations include:

$\varphi_1 : \forall s, t : \text{Emp}(s[\text{EID}] = t[\text{EID}] \land s[\text{salary}] > t[\text{salary}]) \rightarrow t \not\prec_{\text{salary}} s$

$\varphi_2 : \forall s, t : \text{Emp}(s[\text{EID}] = t[\text{EID}] \land s[\text{status}] = \text{"married" \land t[status] = \text{"single"}}) \rightarrow t \not\prec_{\text{LN}} s$

$\varphi_3 : \forall s, t : \text{Emp}(s[\text{EID}] = t[\text{EID}] \land t \not\prec_{\text{salary}} s) \rightarrow t \not\prec_{\text{address}} s$
Consider two temporal instances \( s \) and \( t \) of (possibly distinct) relation schemas \( R_1 \) and \( R_2 \), respectively. Here \( \rho \) follows:

\[
\rho(t) = \left \{ \begin{array}{ll}
A & \text{if the values of } A \text{ in } t \text{ are } \textit{in} 1, \\
& \text{if the values of } A \text{ in } t \text{ are } \textit{in} 2, \\
& \text{if the values of } A \text{ in } t \text{ are } \textit{in} 3,
\end{array} \right.
\]

Intuitively, if attribute values are imported from \( s \) and \( t \) are contradictory.

### Example 2.2.
Consider relations \( \text{Emp} \) and \( \text{Dept} \) shown in Fig. 1. A copy function \( \rho \) of signature \( \text{Dept} = \text{Emp} \) is depicted in Fig. 1 by arrows, is given as follows: \( \rho(t_1) = s_1, \rho(t_2) = s_1, \rho(t_3) = s_3, \rho(t_4) = s_4 \). That is, the \textit{mgrAddr} values of \( t_1 \) and \( t_2 \) have both been imported from \( s_1 \) and \( t_3 \) are copied from \( s_3 \) and \( t_4 \) are copied from \( s_4 \). The function satisfies the copying condition, since \( t_1 \textit{mgrAddr} = t_2 \textit{mgrAddr} = s_3 \) and \( t_3 \textit{mgrAddr} = t_4 \textit{mgrAddr} = s_4 \).

Suppose that \( s_4 \) is empty for each attribute \( A \) in \( \text{Emp} \) or \( \text{Dept} \). Then the copy function \( \rho \) is \( \textit{in} \textit{compatible w.r.t.} \) these temporal instances of \( \text{Emp} \) and \( \text{Dept} \). By contrast, assume that partial currency orders \( s_1 \textit{mgrAddr} s_3 \) on \( \text{Emp} \) and \( t_1 \textit{mgrAddr} t_3 \) are given. Then \( \rho \) is not \( \textit{in} \textit{compatible}. Indeed, since \( s_1, s_3 \) pertain to the same person Mary, and \( t_1, t_3 \) to the same department R&D, the relation \( s_1 \textit{mgrAddr} s_3 \) should carry over into \( t_1 \textit{mgrAddr} t_3 \), as \( \rho(t_1) = s_1 \) and \( \rho(t_3) = s_3 \). Clearly, \( t_3 \textit{mgrAddr} t_1 \) and \( t_1 \textit{mgrAddr} t_3 \) are contradictory.

### Consistent completions of temporal orders.
A specification \( S \) of data currency consists of (1) a collection of temporal instances \( \text{D}(t,i) \) of schema \( R_i \) for \( i \in [1,s] \), (2) a set \( \Sigma_i \) of denial constraints imposed on each \( \text{D}(t,i) \), and (3) a (possibly empty) copy function \( \rho(i,j) \) that imports data from \( \text{D}(t,i) \) to \( \text{D}(t,j) \) for \( i, j \in [1,s] \). It specifies data values and entities (by normal instances embedded in \( \text{D}(t,i) \)), partial currency orders known for each relation (by \( \text{D}(t,i) \)), additional currency information derived from the semantics of the data \( \Sigma_i \), and data that has been copied from one source to another (\( \rho(i,j) \)). These \( \text{D}(t,i) \)’s may denote different data sources, i.e., they may not necessarily be in the same database.

A consistent completion \( D^c \) of \( S \) consists of temporal instances \( \text{D}(t,i) \) of \( R_i \) such that for all \( i, j \in [1,s] \),
A consistent completion is a completion of $D_{(t,i)}$, $D_{(t,i)} = \Sigma$, and $\rho(i,j)$ is $\prec$-compatible w.r.t. the completed currency orders found in $D^c_{(t,i)}$ and $D^c_{(t,j)}$.

We use $\text{Mod}(S)$ to denote the set of all consistent completions of $S$. We say that $S$ is consistent if $\text{Mod}(S) \neq \emptyset$, i.e., there exists at least one consistent completion of $S$.

Intuitively, if $D_{(t,i)} = (D_1, \prec_{A_1}, \ldots, \prec_{A_n})$ is part of a specification and $D^c_{(t,i)} = (D_1, \prec_{A_1}^c, \ldots, \prec_{A_n}^c)$ is part of a consistent completion of that specification, then each $\prec_{A_j}^c$ extends $\prec_{A_j}$ to a completed currency order, and the completed orders satisfy the denial constraints $\Sigma_i$ and the constraints imposed by copy functions. Observe that the copying condition and $\prec$-compatibility impose constraints on consistent completions. This is particularly evident when a data source imports data from multiple sources, and when two data sources copy from each other, directly or indirectly. In addition, these constraints interact with denial constraints.

**Example 2.3.** Consider a specification $S_0$ consisting of Emp and Dept of Fig. 1, the denial constraints $\varphi_3^3$ given in Example 2.1, and the copy function $\rho$ defined in Example 2.2. Assume that no currency orders are known for Emp and Dept initially. A consistent completion $D_0^c$ of $S_0$ defines (1) $s_1 \prec_A s_2 \prec_A s_3$ when $A$ ranges over FN, LN, address, salary and status for Emp tuples, and (2) $t_1 \prec_B t_2 \prec_B t_4 \prec_B t_3$ when $B$ ranges over mgrFN, mgrLN, mgrAddr and budget for Dept tuples (assuming that $dname$ is the EID attribute of Dept). One can verify that $D_0^c$ satisfies the denial constraints and the constraints imposed by $\rho$, and hence, $D_0^c \in \text{Mod}(S_0)$. No currency order is defined between any of $s_1, s_2, s_3$, and any of $s_4, s_5$, since they represent different entities.

As another example, suppose that there is a copy function $\rho_1$ that imports budget attribute values of $t_1$ and $t_3$ from the budget attributes of $s_3'$ and $s_3''$ in another source $D_1$, respectively, where $s_3' = t_1$ and $s_3'' = t_3$, but in $D_1$, $s_3' \sim \text{budget} s_3''$. Then there is no consistent completion in this setting either. Indeed, all completed currency orders of $\prec_{\text{budget}}$ in Dept have to satisfy denial constraints $\varphi_3$ and $\varphi_4$, which enforce $t_1 \sim_{\text{budget}} t_3$, but $\rho_1$ is not $\prec_{\text{compatibility}}$ with this currency order. This shows the interaction between denial constraints and currency constraints of copy functions.

**Current instances.** In a temporal instance $D_t = (D, \prec_{A_1}, \ldots, \prec_{A_n})$ of $R$, let $E = \{t|EID|, t \in D\}$, and for each entity $e \in E$, let $I_e = \{t \in D | t|EID| = e\}$. That is, $E$ contains all EID values in $D$, and $I_e$ is the set of tuples pertaining to the entity with EID = $e$. In a completion $D^c_t$ of $D_t$, for each attribute $A$ of $R$, the current $A$ value for entity $e \in E$ is $t[A]$, where $t$ is the greatest (i.e., most current) tuple in the totally ordered set $(I_e, \prec_{A}^c)$. The current tuple for entity $e \in E$ denoted by $\text{LST}(e, D^c_t)$, is the tuple $t$, such that for each attribute $A$ of $R$, $t[A]$ is the current $A$ value for entity $e$. Here $\text{LST}$ stands for “last” since current tuples are formed by collecting the last values in totally ordered sets in a completion. Note that $\text{LST}(e, D^c_t)$ is most current relative to the information available in $E$ for entity $e$; we defer the discussion of incomplete information to Section 7, when tuples or values may be missing from $E$.

We use $\text{LST}(D^c_t)$ to denote $\{\text{LST}(e, D^c_t) | e \in E\}$, referred to as the current instance of $D^c_t$. Observe that $\text{LST}(D^c_t)$ is a normal instance of $R$, carrying no currency orders. For any $D^c \in \text{Mod}(S)$, we define $\text{LST}(D^c) = \{\text{LST}(D^c_{(t,i)}) | D^c_{(t,i)} \in D^c\}$, the set of all current instances.

**Example 2.4.** Recall the completion $D^c_0$ of $S_0$ from Example 2.3. We have that $\text{LST}(D^c_0) = \{\text{LST}($\text{Emp})$,\text{LST}($\text{Dept}$)\}$, where $\text{LST}($\text{Emp}$) = \{s_3, s_4, s_5\}$, and $\text{LST}($\text{Dept}$) = \{t_3\}$. Note that $\text{LST}($\text{Emp}$)$ and $\text{LST}($\text{Dept}$)$ are normal instances.
Table I. A summary of notations

| $D$ | a normal instance of a relation schema $R$ |
| $D_t$ | a temporal instance of $R$ with partial currency orders |
| $D^c_t$ | a completion of partial currency orders in $D_t$ |
| $S$ | a specification of data currency |
| $D^c$ | a consistent completion of a specification $S$ |
| $\text{LST}(D^c)$ | the current instance of $D^c$ |
| $\bar{\rho}$ | a collection of copy functions in $S$ |
| $\bar{\rho}^c$ | an extension of copy functions $\bar{\rho}$ |
| $S^c$ | an extension of specification $S$ by $\bar{\rho}^c$ |
| $D^e$ | an extension of temporal instances by $\bar{\rho}^c$ |

As another example, suppose that $s_4$ and $s_5$ refer to the same person. Consider an extension of the currency orders given in $D^c_0$ by adding $s_4 \prec_A s_5$ and $s_5 \prec_B s_4$, where $A$ ranges over FN, LN, address and status while $B$ is salary. Then the current tuple of this person is (Robert, Luth, 8 Drum St, 80k, married), in which the first four attributes are taken from $s_5$ while its salary attribute is taken from $s_4$. ⋄

Certain current answers. Consider a query $Q$ posed on normal instances of $(R_1, \ldots, R_l)$, which does not refer to currency orders, where $R_i$ is in specification $S$ for $i \in [1, l]$. We say that a tuple $t$ is a certain current answer to $Q$ w.r.t. $S$ if $t$ is in

$$\bigcap_{D^c \in \text{Mod}(S)} Q(\text{LST}(D^c)).$$

That is, $t$ is guaranteed to belong to the answer computed from the current values no matter how the partial currency orders in $S$ are completed, as long as the denial constraints and constraints imposed by the copy functions of $S$ are satisfied.

Example 2.5. Recall queries $Q_1, Q_2, Q_3$ and $Q_4$ from Example 1.1, and specification $S_0$ from Example 2.3. One can verify that answers to the queries given in Example 1.1 are certain current answers w.r.t. $S_0$, i.e., the answers remain unchanged in $\text{LST}(D^c)$ for all $D^c \in \text{Mod}(S_0)$. ⋄

We summarize notations in Table I, including those given in this section and notations to be introduced in Section 4.

3. REASONING ABOUT THE CURRENCY OF DATA

We study four problems associated with data currency, and establish their data complexity and combined complexity. For the data complexity, we fix denial constraints and queries (for CCQA), and study the complexity in terms of varying size of data sources and copy functions. For the combined complexity we also allow denial constraints and queries to vary (see, e.g., [Abiteboul et al. 1995] for data and combined complexity).

The consistency of specifications. The first problem is to decide whether a given specification $S$ makes sense, i.e., whether there exists a consistent completion of $S$. As shown in Example 2.3, there exist specifications $S$ such that $\text{Mod}(S)$ is empty, because of the interaction between denial constraints and copy functions, among other things.

| CPS: | The consistency problem for specifications. |
| INPUT: | A specification $S$ of data currency. |
| QUESTION: | Is $\text{Mod}(S)$ nonempty? |

The result below tells us the following. (1) The problem is nontrivial: it is $\Sigma^p_2$-complete. It remains intractable even when denial constraints are fixed (data complexity).
(2) Denial constraints are a major factor that makes the problem hard. Indeed, the complexity bounds are not affected even when no copy functions are defined in $S$.

**THEOREM 3.1.** For CPS, (1) the combined complexity is $\Sigma_2^p$-complete, and (2) the data complexity is NP-complete. The upper bounds and lower bounds remain unchanged even in the absence of copy functions. □

**PROOF.** We show that the combined complexity of deciding whether $\text{Mod}(S) \neq \emptyset$ for a specification $S$ is $\Sigma_2^p$-complete and its data complexity is NP-complete.

**Combined complexity CPS.** The $\Sigma_2^p$-hardness of CPS is shown by reduction from the $\exists^*\forall^* \exists^* 3DNF$ problem, which is known to be $\Sigma_2^p$-complete [Stockmeyer 1976]. The $\exists^*\forall^* \exists^* 3DNF$ problem is to determine, given a sentence $\varphi = \exists X \forall Y \psi(X, Y)$, whether $\varphi$ is true. Here $X = \{x_1, \ldots, x_m \}$, $Y = \{y_1, \ldots, y_n \}$, and $\psi$ is a formula $C_1 \lor \cdots \lor C_r$ such that for each $i \in [1, r]$, clause $C_i$ is of the form $t_1 \land t_2 \land t_3$, where for each $j \in [1, 3]$, $t_j$ is either a variable or the negation of a variable in $X \cup Y$.

Given an instance $\varphi$ of $\exists^*\forall^* 3DNF$, we define a specification $S$ consisting of a single fixed schema, a corresponding temporal instance and a single denial constraint. No copy functions are defined. We then show that $\varphi$ is true iff $\text{Mod}(S)$ is non-empty. More specifically, the specification $S$ is defined as follows.

(1) Temporal instance. A (fixed) relation schema $R_V(\text{EID}, V, v, A_1, A_2, A_3, B)$ is defined in $S$. Its temporal instance $I_V$ consists of three parts: (a) $I_X = \{ t_i, t'_i \mid i \in [1, m] \}$, where $t_i = (\text{EID}, x_i, 1, \#, \#, \#)$, # is a distinct symbol (a placeholder), and $t'_i$ is the same as $t_i$ except $t'_i[v] = 0$; (b) $I_Y = \{ s_j, s'_j \mid j \in [1, n] \}$, where $s_j = (\text{EID}, y_j, 1, \#, \#, \#)$, and similarly for $s'_j$ except $s'_j[v] = 0$; and (c) $I_V$ consists of 8 tuples $c_i$ encoding disjunction such that $c_i[\text{EID}] = \text{EID}$, $c_i[A_p]$ ranges over 0 and 1 for $p \in [1, 3]$, $c_i[B] = c_i[A_1] \lor c_i[A_2] \lor c_i[A_3]$, and $c_i[V] = c_i[v] = \#$. The currency order for $V$ is such that for any tuples $t, s \in I_V$, $t \prec_V s$ if (a) $t[V] = x_i, s[V] = x_j$ and $i < j$, (b) $t[V] = y_i, s[V] = y_j$ and $i < j$, (c) $t[V] = x_i$ and $s[V] = y_j$ when $i \in [1, m]$ and $j \in [1, n]$, or (d) $t[V] = \#$ but $s[v] \neq \#$. The initial partial currency orders for the other attributes are empty.

Intuitively, completions $I'_V$ of $I_V$ are (a) to encode truth assignments $\mu$ for $X$ such that for any $t_i, t'_i \in I'_X$, if $t_i[V] = t'_i[V] = x_i$ and $t'_i[v] \prec t_i[v]$, then $\mu(x_i)$ takes the value of $t_i[v]$ (either 0 or 1); (b) to enumerate all truth assignments of $Y$, i.e., for each $j \in [1, n]$, $s_j$ and $s'_j$ denote the truth values of $y_j$ (both 0 and 1); and (c) to conduct the disjunction computation with the $A_p$ and $B$ attributes of the tuples in $I_V$, which, as will be seen shortly, is needed to encode $\psi$.

(2) Denial constraints. We define a denial constraint $\phi$ to encode $\varphi = \exists X \forall Y \psi(X, Y)$ (the equality of EID is omitted as all tuples of $I'_V$ refer to the same entity):

$$\phi = \forall t_1, t'_1, \ldots, t_m, t'_m, \forall s_1, \ldots, s_n, \forall c_1, \ldots, c_r (\bigwedge_{i \in [1, m]} \xi_i \land \bigwedge_{j \in [1, n]} \chi_j \land \bigwedge_{\ell \psi[1, r]} \omega_i) \rightarrow t_1 \prec_V t_1)$$

Here for each $i \in [1, m]$, $\xi_i = t_i[V] = t'_i[V] = x_i \land t'_i \prec t_i$, i.e., $t_i[v]$ indicates the truth value of $x_i$ in $I'_X$. For each $j \in [1, n]$, $\chi_j = s_j[V] = y_j$, indicating a truth value of $y_j$. For each $\ell \in [1, r]$, $\omega_i$ is of the form $(c_i[B] = 1) \land \bigwedge_{p \in [1, 3]} \eta^p_i$, where $\eta^p_i$ is one of the following four cases: (a) $c_i[A_p] \neq t_i[v]$ if $\ell^p$ is $x_i$, (b) $c_i[A_p] = t_i[v]$ if $\ell^p$ is $\bar{x}_i$, (c) $c_i[A_p] \neq s_j[v]$ if $\ell^p$ is $y_j$, and (d) $c_i[A_p] = s_j[v]$ if $\ell^p$ is $\bar{y}_j$. Obviously, $\psi$ is encoded in $\phi$ as $\bigwedge_{i \in [1, m]} \xi_i \land \bigwedge_{j \in [1, n]} \chi_j \land \bigwedge_{\ell \psi[1, r]} \omega_i$.
\[ \bigvee C_i \]. While \( \xi_i \) picks the latest value of \( x_i \) in \( I^c_X \) as its truth value, \( \chi_j \) checks all possible truth values of \( y_j \) as it imposes no constraints on \( s_j[v] \).

We next verify that \( \text{Mod}(S) \neq \emptyset \) iff \( \varphi \) is true.

\begin{itemize}
  \item \( \Rightarrow \) Suppose that \( \text{Mod}(S) \neq \emptyset \). Then there exists an \( I^c_v \in \text{Mod}(S) \) with a total order \( \prec_v^c \). Define a truth assignment \( \mu_X \) for \( X \) such that for each \( i \in [1,m] \), \( \mu_X(x_i) = 1 \) if \( t_i[V] = t'_i[V] = x_i, t_i[v] = 1, t'_i[v] = 0 \) and \( t'_i \prec_v^c t_i \); and \( \mu_X(x_i) = 0 \) if \( t_i \prec_v^c t'_i \). Since \( I^c_v \models \varphi \), one can verify that \( \mu_X \) satisfies \( \forall Y \psi \), and hence, \( \varphi \) is true.
  
  \item \( \Leftarrow \) Conversely, suppose that \( \varphi \) is true. Let \( \mu_X \) be a satisfying truth assignment for \( X \). We define \( I^c_v \) such that for each \( i \in [1,m] \) and \( t_i, t'_i \in I^c_v \) with \( t_i[V] = t'_i[V] = x_i, t_i[v] = 1 \) and \( t'_i[v] = 0 \), if \( \mu_X(x_i) = 1 \) then \( t'_i \prec_v^c t_i \), and \( t_i \prec_v^c t'_i \) otherwise. The other currency orders can be completed arbitrarily. One can verify that \( I^c_v \models \varphi \) since \( \varphi \) is true. As a result, \( I^c_v \) is in \( \text{Mod}(S) \). \( \Box \)
\end{itemize}

**Data complexity CPS**: We show that CPS is NP-hard by reduction from the Betweenness problem, which is known to be NP-complete (cf. Garey and Johnson 1979)). The Betweenness problem is to decide whether for given sets \( A = \{ (a_1, a_2, a_k) \mid a_i, a_j, a_k \in A^3 \} \), there exists a bijection \( \pi : A \rightarrow \{1, \ldots, |A|\} \) such that for each \( (a_i, a_j, a_k) \in B \), either \( \pi(a_i) < \pi(a_j) < \pi(a_k) \) or \( \pi(a_k) < \pi(a_j) < \pi(a_i) \) holds.

We show that CPS is already NP-hard when \( S \) consists of a single temporal database instance of a fixed schema equipped with a fixed set of denial constraints. No copy functions are specified in \( S \).

1. **Temporal instance.** The specification \( S \) consists of a single 5-ary relation \( R(\text{EID}, \text{TID}, A, P, O) \). The corresponding temporal instance \( I \) is used to encode the set of triples \( B \), as follows. For each \( (a_i, a_j, a_k) \in B \) we add six tuples to \( I \): \( (\text{eid}, \text{tid}, a_i, 1, 1) \), \( (\text{eid}, \text{tid}, a_j, 2, 1) \) and \( (\text{eid}, \text{tid}, a_k, 3, 1) \), and similarly, \( (\text{eid}, \text{tid}, a_i, 3, 2) \), \( (\text{eid}, \text{tid}, a_j, 2, 2) \) and \( (\text{eid}, \text{tid}, a_k, 1, 2) \). Note that all tuples in \( I \) pertain to the same entity. By contrast, \( \text{id} \) serves as a unique identifier for the triples in \( B \). Furthermore, the \( O \)-attribute value of these tuples distinguishes between the two allowed orderings of \( a_i, a_j \) and \( a_k \). That is, the three tuples with \( O \)-attribute set to 1 correspond to \( a_i < a_j < a_k \), whereas the tuples with \( O \)-attribute set to 2 correspond to \( a_k < a_j < a_i \). Finally, the attribute \( P \) indicates the position of the elements in a triple within these orderings (i.e., position 1, 2, or 3). We further add an additional tuple \( t_# = (\text{eid}, \#, \#, \#, \#) \) to \( I \), where \( \# \) is a symbol not used anywhere else. Intuitively, this special tuple serves as a separator between the two alternative orderings of triples in \( B \). More specifically, in a completion \( I' \) of \( I \), tuples that are more recent than \( t_# \) relative to \( \prec^c_\lambda \) represent the chosen ordering of triples. Note that \( I \) consists of at most \( O(|A|^3) \) tuples. The initial partial currency orders in \( I \) are empty.

2. **Denial constraints.** We define a fixed number of denial constraints, which together assure that in any completion \( I^c \) of \( I \), only one of the two alternative orderings for each triple in \( B \) is selected. More specifically, we include the following denial constraints (omitting the condition that all the involved tuples refer to same entity):

\[
\sigma_1 = \forall t_1, t_2, s : R((t_1[\text{TID}] = t_2[\text{TID}] \land t_1[O] = t_2[O] \land s[A] = \# \land t_1 \prec_A s \prec_A t_2) \rightarrow t_1 \prec_A t_2).
\]

That is, \( \sigma_1 \) enforces that in a completion \( I^c \) of \( I \), all three tuples corresponding to the same alternative ordering of a triple in \( B \) are either more or less current than \( t_# \) relative to \( \prec_\lambda^c \). We further enforce that in \( I^c \), only one of the two alternative orderings is more current than \( t_# \) relative to \( \prec_\lambda^c \). This is achieved by including two constraints, denoted by \( \sigma_2 \) and \( \sigma_3 \), that express that no pair of tuples \( t_1 \) and \( t_2 \) can exist such that
Suppose that there exists a valid bijection $\pi : A \rightarrow \{1, \ldots, |A|\}$ such that for each $(a_i, a_j, a_k) \in B$, either $\pi(a_i) < \pi(a_j) < \pi(a_k)$ or $\pi(a_k) < \pi(a_j) < \pi(a_i)$.

Suppose that Mod(S) is non-empty. Let $I^c$ be a consistent completion of $I$ with $\prec^c_A$, the total order on tuples in $I$ relative to the $A$-attribute. Let $a \in A$ and let $I(a)$ be the set of tuples $t$ in $I$ such that (i) $t[a] = a$; and (ii) $t \prec^c_A a$. Observe that by $\sigma_5$, all such tuples appear consecutively in $\prec^c_A$. As a consequence, we can order the sets $I(a)$ such that $I(a) < I(a')$ for $a, a' \in A$ iff all tuples in $I(a)$ come before all tuples in $I(a')$ relative to $\prec^c_A$. We say that $I(a)$ is the $i$th block in $I$ if it is the $i$th element in this order. We define the bijection $\pi : A \rightarrow \{1, \ldots, |A|\}$ by letting $\pi(a) = i$, where $I(a)$ is the $i$th block. Since $I^c \in \text{Mod}(S)$ it follows from $\sigma_1$-$\sigma_4$ that $\pi$ satisfies the desired condition.

Suppose that there exists a valid bijection $\pi : A \rightarrow \{1, \ldots, |A|\}$. We define a completion $I^c$ of $I$ in which the total order $\prec^c_A$ is defined as follows. For each $(a_i, a_j, a_k) \in B$, we first identify which of the two options is selected by $\pi$. That is, if $\pi(a_i) < \pi(a_j) < \pi(a_k)$ then $\prec^c_A$ puts after $t_\#$ all three tuples that correspond to the triple $(a_i, a_j, a_k)$ (identified by $\text{tid}$) and have their $O$-attribute set to 1. The other three tuples that correspond to $(a_i, a_j, a_k)$ and have $O$-attribute set 2 are ordered before $t_\#$ by $\prec^c_A$. As a consequence, $I^c$ already satisfies $\sigma_1-\sigma_3$. Furthermore, $\prec^c_A$ also orders the three tuples in the appropriate order (using their $P$-attribute values) in order to satisfy $\sigma_4$. Finally, $\prec^c_A$ groups tuples that belong to same block $I(a)$ (as previously defined) consecutively in some arbitrary order, thereby ensuring that $I^c$ also satisfies $\sigma_6$. We complete $\prec^c_A$ in an arbitrary way on the remaining tuples in $I$ to get a total order. Clearly, $I^c$ satisfies all constraints and hence Mod(S) is non-empty.

Upper bound CPS: We next describe a decision algorithm for CPS that is in $\Sigma^P_6$ (combined complexity) and in NP (data complexity). Let $S$ be a specification that consists of a collection of temporal instances $D_{(t,i)}$ of schema $R_i$ for $i \in [1, s]$, with (1) a set $\Sigma_i$ of denial constraints imposed on each $D_{(t,i)}$, and (2) a copy function $\rho_{(i,j)}$ from $D_{(t,i)}$ to $D_{(t,j)}$ for each pair of $i, j \in [1, s]$. The algorithm simply guesses a completion $D^c$ and verifies whether it belongs to Mod(S), as follows:

1. For each temporal instance $D_{(t,i)}$ and attributes $A_j$ in $R_i$, guess a binary relation $\prec^c_{(i,j)}$ over the tuples in $D_{(t,i)}$.
2. For each $i \in [1, s]$:
   (a) check whether $\prec_{(i,j)} \subseteq \prec^c_{(i,j)}$ and whether for each entity $\text{eid}$ that occurs in $D_{(t,i)}$, the binary relation $\prec^c_{(i,j)}$ is a total order on all tuples $t \in D_{(t,i)}$ with $t[\text{EID}] = \text{eid}$.
      if not, reject the guess; otherwise continue;
   (b) check whether $D^c_{(t,i)} = \Sigma_i$; if not, reject the guess; otherwise continue.
3. For each $i, j \in [1, s]$:
   (a) check whether $\rho_{(i,j)}$ is compatible with $(D^c_{(t,i)}, \Sigma_i)$ and $(D^c_{(t,j)}, \Sigma_j)$. If not, reject the guess; otherwise return “yes”.

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Based on the algorithm, we present an analysis of the complexity of CPS. We start with the combined complexity. It suffices to show that steps 2 and 3 can be done using an NP or coNP oracle. Clearly, step 2(a) is in PTIME: it simply verifies whether the guessed binary relations \(<_{(t,j)}\) are total orders that extend the initial partial orders. By contrast, step 2(b) consists of the validation of the denial constraints on each competed temporal instance, i.e., it checks whether \(D'_{(t,i)}\mid= \Sigma_i\) for each \(i \in [1,s]\). It is readily verified that this can done in coNP by checking whether one of the conjunctive queries, obtained by negating the denial constraints, is satisfied. Finally, step 3 is also in PTIME. Indeed, it simply verifies whether the copy functions are compatible with respect to guessed completions. Hence, the combined complexity of the algorithm is \(\Sigma_2^p = \text{NP}^{\text{NP}}\). For the data complexity, it is readily verified that step 2(b) is in PTIME. Indeed, the data complexity of evaluating denial constraints is in PTIME. Hence, the data complexity of the algorithm is in NP. ☐

**Certain currency orders.** The next question studies whether a given currency order is contained in all consistent completions of a specification. Given two temporal instances \(D_{(t,1)} = (D, \prec_{A_1}, \ldots, \prec_{A_n})\) and \(D_{(t,2)} = (D, \prec'_{A_1}, \ldots, \prec'_{A_n})\) of the same schema \(R\), we say that \(D_{(t,1)}\) is contained in \(D_{(t,2)}\), denoted by \(D_{(t,1)} \subseteq D_{(t,2)}\), if \(\prec_{A_j} \subseteq \prec'_{A_j}\) for all \(j \in [1,n]\).

Consider a specification \(S\) in which there is a temporal instance \(D_t = (D, \prec_{A_1}, \ldots, \prec_{A_n})\) of schema \(R\). A currency order \(O_t\) for \(D_t\) is a temporal instance \(O_t = (D, \prec_{s_1}, \ldots, \prec_{s_n})\) of \(R\). Observe that \(O_t\) does not necessarily contain \(D_t\).

**Example 3.2.** Consider specification \(S_0\) of Example 2.3. We want to know whether \(s_1 \prec_{\text{salary}} s_3\) is assured by every completion \(D^c \in \text{Mod}(S_0)\). To this end we construct a currency order \(O_t = (\text{Emp}, \prec_{\text{FN}}, \prec_{-\text{LN}}, \prec_{\text{address}}, \prec_{\text{salary}}, \prec_{\text{status}})\), in which \(s_1 \prec_{\text{salary}} s_3\) is in \(\prec_{\text{salary}}\), but the partial orders for all other attributes are empty. One can verify that \(O_t\) is indeed a certain currency order, as assured by denial constraint \(\varphi_1\). Similarly, one can define a currency order \(O'_t\) to check whether \(t_3 \prec_{\text{mgrFN}} t_4\) is entailed by all \(D^c \in \text{Mod}(S_0)\). One can readily verify that it is not the case. Indeed, there exists a \(D^c_t \in \text{Mod}(S_0)\), such that \(t_4 \prec_{\text{mgrFN}} t_3\) is given in \(D^c_t\).

We study COP together with the certain current instance problem stated below.

**Certain current instances.** Given a specification \(S\) of data currency, one naturally wants to know whether every consistent completion of \(S\) yields the same current instance. We say that a specification \(S\) of data currency is deterministic for current instances if for all consistent completions \(D^c_1, D^c_2 \in \text{Mod}(S)\), \(\text{LST}(D^c_1) = \text{LST}(D^c_2)\). This definition naturally carries over to a particular relation schema \(R\): specification \(S\) is said to be deterministic for current \(R\) instances if for all consistent completions \(D^c_1, D^c_2 \in \text{Mod}(S)\), the instance of \(R\) in \(\text{LST}(D^c_1)\) is equal to the instance of \(R\) in \(\text{LST}(D^c_2)\).
Example 3.3. The specification $S_0$ of Example 2.3 is deterministic for current $Emp$ instances. Indeed, for all $D^c \in \text{Mod}(S_0)$, if $D^c_{\text{Emp}}$ is the completion of the $Emp$ instance in $D^c$, then $\text{LST}(D^c_{\text{Emp}}) = \{s_3, s_4, s_5\}$.

Observe that when the input specification $S$ in COP and DCIP is inconsistent, the conditions stated in these problems are trivially satisfied since $\text{Mod}(S) = \emptyset$. The following result tells us that both COP and DCIP are beyond reach in practice.

Theorem 3.4. For both COP and DCIP, (1) the combined complexity is $\Pi^p_2$-complete, and (2) the data complexity is coNP-complete. The complexity bounds remain unchanged when no copy functions are present. In addition, the lower bounds hold even when the input specification is assumed to be consistent.

Proof. It suffices to show that COP and DCIP are $\Pi^p_2$-hard (combined complexity) and coNP-hard (data complexity) when the given specification is consistent and when copy functions are absent, and that they are in $\Pi^p_2$ (combined complexity) and coNP (data complexity) when the given specification is not necessarily consistent and when copy functions may be present.

Lower bounds COP (combined complexity): We show that COP is $\Pi^p_2$-hard by reduction from the complement of the $\exists^3 \forall^3 \exists \text{DNF}$ problem. Given an instance $\varphi = \exists X \forall Y \psi(X, Y)$ of the $\exists^3 \forall^3 \exists \text{DNF}$ problem, we define a consistent specification $S$ consisting of a fixed schema $R_Y$, a corresponding temporal instance $D_Y$, a single denial constraint but no copy functions, as well as a currency order $O_i$ for $D_Y$. We show that $\varphi$ is false iff $O_i \subseteq D^c_Y$ for every $D^c_Y \in \text{Mod}(S)$. We assume w.l.o.g. that $X = \{x_1, \ldots, x_m\}$, $Y = \{y_1, \ldots, y_n\}$, and $\psi$ is a formula $C_1 \lor \cdots \lor C_r$, as in the proof of Theorem 3.1.

More specifically, we define $S$ and $O_i$ as follows.

1. Temporal instance. The specification $S$ contains the same relation schema $R_Y(\text{EID}, V, v, A_1, A_2, A_3, B)$ as defined in the proof of Theorem 3.1. Its temporal instance $D_Y$ is the same as $I_Y$ defined there, except that it includes an additional tuple $t_S = (\text{eid}, $, $, $, $, $, $, $, $)$, where $'$ is a distinct symbol. Intuitively, $I_X, I_Y$ and $I_v$ are used to encode truth assignments $\mu_X$ for $X$, enumerate all truth assignments for $Y$, and to code disjunction, respectively, as in the proof of Theorem 3.1. The tuple $t_S$ is used to define the currency order $O_i$.

2. Currency order $O_i$. We define $O_i$ such that for attribute $C$ ranging over $V, v, A_1, A_2, A_3, B$ and for each tuple $t \in I_Y, t \prec_C t_S$. That is, it requires that $t_S$ is the current instance $\text{LST}(D^c_Y)$ for all consistent completions $D^c_Y$ of $D_Y$.

3. Denial constraints. We define a denial constraint $\sigma$ to encode $\varphi = \exists X \forall Y \psi(X, Y)$ (omitting the EID attributes):

$$\sigma = \forall t_1, t'_1, \ldots, t_m, t'_m, s_1, \ldots, s_n, c_1, \ldots, c_r \left( \tau \land \left( \bigwedge_{i \in [1,m]} \xi_i \land \bigwedge_{j \in [1,n]} \chi_j \land \bigwedge_{\ell \in [1,r]} \omega_{\ell} \right) \rightarrow t_1 \prec_Y t_1 \right)$$

Here $\sigma$ is an extension of its counterpart $\phi$ defined in the proof of Theorem 3.1. It encodes $\psi$ as $\tau \rightarrow \left( \bigwedge_{i \in [1,m]} \xi_i \land \bigwedge_{j \in [1,n]} \chi_j \rightarrow \bigvee_{\ell \in [1,r]} \neg \omega_{\ell} \right)$, where $\xi_i, \chi_j$ and $\omega_{\ell}$ are the same as defined for $\phi$. The additional precondition $\tau$ simply checks whether the new tuple $t_S$ is not more current than all tuples $t_i, t'_i, s_j, c_l$ in all attributes. That is, $t_S \prec_C t$ for some $t$ of $t_i, t'_i, s_j$ or $c_l$ and for attribute $C$ of $V, v, A_1, A_2, A_3$ and $B$, where $i \in [1, m], j \in [1, n]$ and $l \in [1, r]$. This can be expressed as a conjunction of atomic formulas by leveraging $I_v$, which encodes disjunction, and by introducing additional universally quantified variables ranging over tuples in $I_Y$. 

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One can readily verify that \( S \) is consistent. Indeed, for any completion \( D^c_V \) such that \( \text{LST}(D^c_V) \neq t_3 \), we have that \( D^c_V \models \sigma \). Also observe that no copy functions are defined.

We next verify that \( \varphi \) is false iff \( O_t \subseteq D^c_V \) for all \( D^c_V \in \text{Mod}(S) \).

\[ \text{Suppose that } \varphi \text{ is false.} \] As argued in the proof of Theorem 3.1, for any completion \( I^c_V \) of \( I_V \), \( I^c_V \neq \phi \), where \( I_V \subset D_V \). Hence no consistent completion \( D^c_V \) of \( D_V \) can satisfy \( \tau \), since otherwise \( D^c_V \neq \phi \). Because \( \tau \) encodes the converse of \( O_t \), \( O_t \subset D^c_V \) for all \( D^c_V \models \sigma \).

\[ \text{Conversely, suppose that } \varphi \text{ is true.} \] Then one can define a consistent completion \( D^c_V \) of \( D_V \) such that \( \text{LST}(D^c_V) \neq t_3 \) and moreover, \( D^c_V \models \sigma \). Indeed, in such a \( D^c_V \), \( \sigma \) is equivalent to \( \phi \) defined in the proof of Theorem 3.1, and as argued there, \( D^c_V \models \phi \) when \( \varphi \) is true. Hence there exists a \( D^c_V \in \text{Mod}(S) \) such that \( O_t \not\subset D^c_V \).

\textbf{Lower bounds DCIP (combined complexity):} From the proof for COP above it follows immediately that DCIP is \( \Pi^p_2 \)-hard for consistent specifications, in the absence of copy functions. Indeed, the currency order \( O_t \) given there defines the current instance of \( R_V \), and hence, the proof carries over to DCIP.

\textbf{Lower bounds COP (data complexity):} We show that COP is \( \text{coNP} \)-hard by reduction from the complement of the 3SAT problem, which is known to be NP-complete. An instance of 3SAT is a logic formula \( \psi = C_1 \land \cdots \land C_r \) defined on propositional variables \( X = \{ \ldots \} \), where for each \( i \in [1, r] \), clause \( C_i \) is of the form \( \ell_1 \lor \ell_2 \lor \ell_3 \), and for each \( j \in [1, 3] \), literal \( \ell_j \) is either a variable or the negation of a variable in \( X \). The problem is to decide whether there exists a truth assignment for \( X \) that satisfies \( \psi \). It is known that 3SAT is \( \text{NP} \)-complete (cf. Papadimitriou 1994). We define a consistent specification \( S \) consisting of a fixed schema \( R_C \), a corresponding temporal instance \( I_C \), and a set \( \Sigma \) of fixed denial constraints but no copy functions, as well as a currency order \( O_t \) for \( I_C \). We show that \( \varphi \) is false iff \( O_t \subseteq I^c_C \) for every \( I^c_C \in \text{Mod}(S) \).

More specifically, we define \( S \) and \( O_t \) as follows.

\begin{enumerate}
\item Temporal instance. The specification \( S \) contains a single relation schema \( R_C = \langle \text{EID}, C, L, S, V \rangle \). Its temporal instance \( I_C \) consists of the following tuples: For each \( i \in [1, r] \), \( j \in [1, 3] \), \( I_C \) contains the tuple \( \langle \text{EID}, i, j, +, x_i \rangle \) if \( x_i \) is the \( j \)th literal in \( C_i \); and \( \langle \text{EID}, i, j, -, x_i \rangle \) if \( x_i \) is the \( j \)th literal in \( C_i \). Furthermore, \( I_C \) contains a special tuple \( t_\# = \langle \text{EID}, \#, \#, \#, \# \rangle \), where \( \# \) is a special symbol not appearing anywhere else in \( I_C \).
\item Denial constraints. We define a set \( \Sigma \) of fixed denial constraints that altogether imply
\begin{enumerate}
\item (a) tuples that are more current in one attribute are more current in all attributes;
\item (b) if there exists a tuple \( t \) such that \( t_\# \prec_C t \), then for every \( i \in [1, r] \) there exists a tuple \( t_i = \langle \text{EID}, i, \pm, x_i \rangle \) such that \( t_\# \prec_C t_i \), where \( \pm \in \{ +, - \} \) and \( x_i \in X \); and finally,
\item (c) only one of the tuples \( \langle \text{EID}, i, j, +, x_i \rangle \) or \( \langle \text{EID}, i, j, -, x_i \rangle \) can be more current than \( t_\# \).
\end{enumerate}
\end{enumerate}

Intuitively, these constraints imply that the most current tuple is a tuple from \( I_C \) and that either \( t_\# \) is the current tuple, or if not, every clause has at least one of its literals appear after \( t_\# \) and in these tuples either \( x \) or \( \bar{x} \) appears, for \( x \in X \), but not both. No copy functions are specified.

\item Currency order \( O_t \). We define \( O_t \) such that \( t_\# \) is more recent than any other tuple in \( I_C \).
\end{enumerate}

One can readily verify that \( S \) is consistent. Indeed, it suffices to take a completion that makes \( t_\# \) the most current tuple. We next verify that \( \varphi \) is false iff \( O_t \subseteq I^c_C \) for all \( I^c_C \in \text{Mod}(S) \).

\[ \text{Suppose that } \varphi \text{ is true and let } \mu \text{ be a satisfying truth assignment for } \varphi . \] Define \( \prec_C \) such that for each \( j \in [1, r] \) exactly one tuple \( \langle \text{EID}, j, \pm, x \rangle \) comes after \( t_\# \) in which the
Conversely, suppose that \( S \) has a consistent completion \( I_t^C \), in which \( t_\# \) is not the current tuple. This implies that some tuples corresponding to the clauses and literals \( \varphi \) are more current than \( t_\# \). In particular, the denial constraints imply that the following mapping \( \mu \) is well-defined: \( \mu(x_i) = 1 \) in case \((\text{eid}, j, i, +, x_i)\) is more current than \( t_\# \) for some \( j \in C \), and \( \mu(x_i) = 0 \) in case \((\text{eid}, j, i, -, x_i)\) is more current than \( t_\# \) for some \( j \in C \); furthermore, since all clauses contribute such a tuple, \( \mu \) can be extended to a satisfying truth assignment for \( \varphi \).

**Lower bounds** DCIP (data complexity): The coNP-hardness is established in precisely the same way as in the previous proof. Indeed, observe that a unique current instance exists if \( O_t \subseteq I_t^C \) for all \( I_t^C \in \text{Mod}(S) \), where \( O_t \) and \( S \) are as in the previous proof.

**Upper bounds** COP: We provide a decision algorithm for COP that is in \( \Pi^P_2 \) (combined complexity) and in \( \text{coNP} \) (data complexity). In fact, we provide an \( \Sigma^P_2 \) (resp. \( \text{NP} \)) algorithm for the complement problem: Given a specification \( S \) and currency order \( O_t \) for \( D_t \), it checks whether there exists a \( D^c \in \text{Mod}(S) \) such that \( O_t \not\subseteq (D^c, \prec_1, \ldots, \prec_n) \), where the latter is the consistent completion for \( D_t \) in \( D^c \). This problem can be decided by a minor variation of the algorithm for CPS given in the proof of Theorem 3.1. Indeed, an additional \( \text{PTIME} \) step is required that checks whether the guessed completion in Step 1 does not contain the given currency order \( O_t \). Recall also that COP is trivially true when \( \text{Mod}(S) = \emptyset \). It is readily verified that in this case, the algorithm will never return “yes”. The algorithm thus works correctly even when \( S \) is not consistent. The upper bounds thus follow from the analysis of the algorithm given in the proof of Theorem 3.1.

**Upper bounds** DCIP: We provide a \( \Sigma^P_2 \) (combined complexity) and \( \text{NP} \) (data complexity) algorithm that decides the complement problem. Let \( S \) be the given specification, the algorithm returns “yes” if \( S \) is not deterministic for current instances. The algorithm is as follows:

1. Guess two completions \( D_1^c \) and \( D_2^c \) of \( S \).
2. Verify the following:
   a. \( D_1^c \) and \( D_2^c \) are both in \( \text{Mod}(S) \); and
   b. \( \text{LST}(D_1^c) \neq \text{LST}(D_2^c) \).

The correctness of the algorithm is clear, and for the same reason as in the algorithm for COP, it works even when \( S \) is not consistent. Observe that for combined complexity, Step 2(a) is in \( \text{NP} \) since it involves verifying denial constraints, and Step 2(b) is in \( \text{PTIME} \). Hence, the overall combined complexity of the algorithm is in \( \Sigma^P_2 \). For data complexity, Step 2(a) only requires \( \text{PTIME} \), bringing the data complexity to \( \text{NP} \). Since the algorithm decides the complement of DCIP, the \( \Pi^P_2 \) upper bounds follow.

**Query answering.** Given a query \( Q \), we want to know whether a tuple \( t \) is in \( Q(\text{LST}(D^c)) \) for all \( D^c \in \text{Mod}(S) \).

<table>
<thead>
<tr>
<th>CCQA(ŁQ)</th>
<th>The certain current query answering problem.</th>
</tr>
</thead>
<tbody>
<tr>
<td>INPUT</td>
<td>A specification ( S ), a tuple ( t ) and a query ( Q \in ŁQ ).</td>
</tr>
<tr>
<td>QUESTION</td>
<td>Is ( t ) a certain current answer to ( Q ) w.r.t. ( S )?</td>
</tr>
</tbody>
</table>
We note that, similarly as for COP and DCIP, the certain current query answer problem is vacuously true when inconsistent specifications $S$ are given as input.

We study $CCQA(L_Q)$ when $L_Q$ ranges over the following query languages (see, e.g., [Abiteboul et al. 1995] for the details):

- CQ, the class of conjunctive queries built up from relation atoms and equality ($=$), by closing under conjunction $\land$ and existential quantification $\exists$;
- UCQ, unions of conjunctive queries of the form $Q_1 \cup \cdots \cup Q_k$, where for each $i \in [1,k]$, $Q_i$ is in CQ;
- $\exists FO^+$, first-order logic (FO) queries built from atomic formulas, by closing under $\land$, disjunction $\lor$ and $\exists$; and
- FO queries built from atomic formulas using $\land$, $\lor$, negation $\neg$, $\exists$ and universal quantification $\forall$.

While different query languages have no impact on the data complexity of $CCQA(L_Q)$, we next show the following: (1) disjunctions in UCQ and $\exists FO^+$ do not incur extra complexity to CCQA (indeed, CCQA has the same complexity for CQ as for UCQ and $\exists FO^+$); (2) the presence of negation in FO complicates the analysis; and (3) copy functions have no impact on the complexity bounds.

**Theorem 3.5.** The combined complexity of $CCQA(L_Q)$ is

1. $\Pi_2^P$-complete when $L_Q$ is CQ, UCQ or $\exists FO^+$, and
2. $\text{PSPACE}$-complete when $L_Q$ is FO.

The data complexity is $\text{coNP}$-complete when $L_Q \in \{\text{CQ}, \text{UCQ}, \exists FO^+, \text{FO}\}$. These complexity bounds remain unchanged in the absence of copy functions. In addition, the lower bounds hold even when the input specification is assumed to be consistent. \hfill $\square$

**Proof.** It suffices to show the lower bounds when copy functions are absent from the specification and when the specification is consistent. For the upper bounds, however, copy functions may be present and specifications may be inconsistent.

**Combined complexity $CCQA$ for CQ, UCQ and $\exists FO^+$:** We show that $CCQA(L_Q)$ is $\Pi_2^P$-hard by reduction from the $\forall^* \exists^3 \text{ CNF}$ problem, which is known to be $\Pi_2^P$-complete [Stockmeyer 1976]. The $\forall^* \exists^3 \text{ CNF}$ problem is to decide, given a sentence $\varphi = \forall X \exists Y \psi$, whether $\varphi$ is true. Here $X = \{x_1, \ldots, x_m\}$, $Y = \{y_1, \ldots, y_n\}$, and $\psi$ is an instance $C_1 \land \cdots \land C_r$ of 3SAT, as in the proof of Theorem 3.4.

Given $\varphi$, we define a specification $S$ of data currency, a query $Q$ in CQ and a tuple $t$. We show that $\varphi$ is true iff for each consistent completion $D^c$ of $S$, $t \in Q(LST(D^c))$. In $S$, neither denial constraints nor copy functions are defined.

1. **Temporal instances.** The specification $S$ consists of six relation schemas $R_X(\text{EID}, A)$, $R_Y(\text{EID}, A_1, A_2)$, $R_{\lambda}(\text{EID}, A, A_1, A_2)$, $R_\nu(\text{EID}, A, \text{\textbar} \lambda)$, $R_0(\text{EID}, A)$, and $R_0(\text{EID}, B)$. The corresponding instances $I_X, I_Y, I_\lambda, I_\nu, I_0$ and $I_b$ are as shown in Fig. 2. Here $I_X$ is a temporal instance of $R_X$ consisting of two tuples $(i, 0)$ and $(i, 1)$ for each $i \in [1,m]$. Intuitively, each consistent completion $I_X$ of $I_X$ encodes a truth assignment $\mu_X$ for $X$ such that for each $x_i \in X$, $\mu_X(x_i) = 1$ iff $(i, 0) <^\lambda_{A_1} (i, 1)$ for tuples $(i, 0)$ and $(i, 1)$ in $I_X$, where $<^\lambda_{A_1}$ is the completion of the currency order $<_{A_1}$ in $I_X$. The instances $I_Y, I_\lambda$ and $I_\nu$ encode disjunction, conjunction and negation, respectively. The instance $I_0$ encodes the Boolean domain and $I_b$ keeps a flag indicating whether $\varphi$ is satisfiable. The initial partial currency orders in all these instances are empty. Also note that in all, except for $I_X$, each entity has a single tuple associated with it. Hence, completions of these instances coincide with the instances themselves and so do their corresponding current instances.
Suppose that $D$ consistent completions $Q$ attributes) $\psi$ following example. Consider the formula

$$\text{(3) Tuple assignment } Q CQ \text{ in terms of } I.$$ 

Here $Q_X(\overline{x})$ is $\bigwedge_{i \in [1,m]} R_X(i, x_i)$ and it selects truth assignments $\mu_X$ from completions $I_X$ of $I_X$. The sub-query $Q_Y(\overline{y})$ simply generates all truth assignments $\mu_Y$ for $Y$ using $n$ Cartesian products of $I_{01}$. Finally, $Q_\psi(\overline{x}, \overline{y}, w)$ is a CQ query that encodes the truth value of $\psi(X,Y)$ for a given truth assignment $\mu_X$ for $X$ and $\mu_Y$ for $Y$, such that $w = 1$ if $\psi$ is satisfied by $\mu_X$ and $\mu_Y$, and $w = 0$ otherwise. The query $Q_\psi$ can be expressed in CQ in terms of $C_Q, R_A$ and $R_\ldots$. We illustrate the construction of $Q_\psi$ by means of the following example. Consider the formula $\psi = C_1 \land C_2$, where $C_1 = x_1 \lor y_1 \lor \overline{y}_2$ and $C_2 = x_2 \lor \overline{x}_3 \lor y_3$. Then, for the clause $C_1$ we consider the CQ query (omitting the EID attributes) $Q_1(x_1, y_1, y_2, w_1) = \exists w'_1, y'_2 (I_v(w'_1, x_1, y_1) \land I_v(w_1, w'_1, y'_2) \land I_{-}(y_2, y'_2))$. The query $Q_2(x_2, x_3, y_3, w_2)$ for $C_2$ is constructed similarly. The query $Q_\psi$ is then given by $Q_\psi(x_1, x_2, x_3, y_1, y_2, y_3, w) = \exists w_1, w_2 (Q_1(1,1, 2, w_1) \land Q_2(2, 3, 1, w_2) \land I_{\ldots}(w_1, w_2))$. It can be readily verified that $Q_\psi$ has the desired semantics.

Hence, given a consistent specification $D^\ast$ of $S$, query $Q$ returns $\{1\}$ iff for the truth assignments $\mu_X$ for $X$ encoded by the completion $I_X^\ast$ in $D^\ast$, there exists a truth assignment $\mu_Y$ for $Y$ such that $\psi$ is satisfied.

(3) Tuple $t$. We simply define $t$ to be $1$, the constant value in $I_b$.

We next verify the correctness of the reduction, i.e., we show that $\varphi$ is true iff for all consistent completions $D^\ast \in \text{Mod}(S)$, $t \in Q(\text{LST}(D^\ast))$.

$\Rightarrow$ Suppose that $\varphi$ is true. Then for each tuple assignment $\mu_X$ for $X$, there exists a truth assignment $\mu_Y$ for $Y$ such that $\psi$ is satisfied. Hence for each consistent completion of $D^\ast$ in $\text{Mod}(S)$, i.e., for each tuple assignment $\mu_X$ for $X$ encoded by the completion $I_X^\ast$ in $D^\ast$, there exists $\overline{y}$ such that $Q(w)$ returns $\{1\}$. In other words, $t \in Q(\text{LST}(D^\ast))$, i.e., $t$ is a certain current answer to $Q$.

$\Leftarrow$ Suppose that $\varphi$ is false. Then there exists a truth assignment $\mu_X$ for $X$ such that for all tuple assignments for $Y$, $\psi$ is not satisfied. Define a completion $D^\ast$ of $S$ such that for each $x_i \in X$, $(i, 0) \prec_{x_i} (i, 1)$ iff $\mu_X(x_i) = 1$ for tuples $(i, 0)$ and $(i, 1)$ in $I_X^\ast$, where $I_X^\ast$ is the completion of $I_X$ in $D^\ast$. Clearly, $D^\ast$ is a consistent completion of $S$, and moreover, that $Q(\text{LST}(D^\ast))$ is empty, i.e., $t \not\in Q(\text{LST}(D^\ast))$. That is, $t$ is not a certain current answer to $Q$.

**Combined complexity CCQA for FO**: We next show that CCQA($\mathcal{L}_Q$) is PSPACE-hard by reduction from Q3SAT, which is known to be PSPACE-complete (cf. [Papadimitriou 1994]). Given a sentence $\varphi = P_1 X_1 \ldots P_m X_m \psi$, Q3SAT is to decide whether $\varphi$ is true, where $P_i$ is either $\exists$ or $\forall$, and $\psi$ is an instance of 3SAT, as in the proof of Theorem 3.4.
Given an instance $\varphi$ of QSAT, we construct a specification $S$, a query $Q$ and a tuple $t$. We show that $\varphi$ is true iff $t$ is a certain current answer to $Q$. The reduction uses neither denial constraints nor copy functions.

(1) Temporal instances. The specification $S$ consists of two relation schemas $R_c(EID,C)$ and $R_b(EID,B)$ with corresponding instances $I_c$ and $I_b$, respectively. Here $I_c$ includes two tuples $(1,0)$ and $(2,1)$ with distinct EID’s, while $I_b$ contains a single tuple $(1,1)$. Intuitively, $I_c$ encodes Boolean values and $I_b$ encodes a constant 1.

(2) Query. We define the query $Q$ in FO as follows:

$$Q(e) = P_1x_1, \ldots, P_mx_m \exists e (Q_{X_1}(x_1) \land \cdots \land Q_{X_m}(x_m) \land R_b(e,c)).$$

Here $Q_{X_i}$ is $\land_{y_i \in \bar{e}_i} (\exists e (R_b(e,y_j)))$, i.e., it assigns Boolean values to variables in $\bar{e}_i$, and $Q_\psi$ is the same as $\psi$.

(3) We let the tuple $t$ be the constant tuple $(1)$.

One can easily verify the following: the only consistent completion $D^c$ of $S$ is $D = (I_c, I_b)$ itself; and (2) when posed on $D$, query $Q$ returns $(\{1\})$ iff $\varphi$ is true. Therefore, $t$ is a certain current answer to $Q$ iff $\varphi$ is true.

Data complexity CCQA for $CQ$, UCQ, $\exists FO$ and FO: It suffices to show that CCQA($L_{\psi}$) is coNP-hard when $L_{\psi}$ is CQ, query $Q$ is fixed, and when neither denial constraints nor copy functions are defined. We prove this by reduction from the complement of 3SAT.

Given an instance $\psi = c_1 \land \cdots \land c_r$ of 3SAT, as in the proof of Theorem 3.4, we construct a specification $S$ consisting of two temporal instances of fixed relation schemas, with neither denial constraints nor copy functions. We also define a fixed query $Q$ and a tuple $t$. We show that $\psi$ is not satisfiable iff $t$ is a certain current answer to $Q$.

(1) Temporal instances. The specification $S$ consists of two relational schemas $R_X = (EID, X)$ and $R_{\neg \psi} = (EID, id, P, EID_X, EID, X, w)$. The corresponding instances $I_X$ and $I_{\neg \psi}$ are defined as follows:

— The temporal instance $I_X$ of $R_X$ encodes truth assignments for $X$ and consists of\{ $(x_i, 0), (x_i, 1) \mid i \in [1, k]$ \}. Each completion $I_X^c$ corresponds to a truth assignment $\mu_X$ for $X$ such that $\mu_X(x_i) = 1$ iff $(x_i, 0) <_{c} (x_i, 1)$.

— The temporal instance $I_{\neg \psi}$ of $R_{\neg \psi}$ encodes the negation of clauses in $\psi$. For each $j \in [1, r]$, clause $C_J = \ell_1^j \lor \ell_2^j \lor \ell_3^j$ is encoded with three tuples in $I_{\neg \psi}$: $(eid, j, i, x_i, v_i, 1)$ for each $i \in [1, 3]$, where $x_1, x_2, x_3$ are variables in $\ell_1^j, \ell_2^j, \ell_3^j$, respectively, such that $v_i = 0$ if $\ell_i$ is $x_i\bar{c}$ and $v_i = 1$ if $\ell_i$ is $\bar{x}_i$. Here $eid$ is a unique value for each tuple.

(2) Query $Q$. The query is used to check whether a truth assignment for $X$ satisfies $\psi$. It is defined as:

$$Q(w) = \exists j, x_1, x_2, x_3, v_1, v_2, v_3, eid_1, eid_2, eid_3 \ (R_X(x_1, v_1) \land R_X(x_2, v_2) \land R_X(x_3, v_3) \land R_{\neg \psi}(x_i, 1, v_1, w) \land R_{\neg \psi}(x_2, 2, x_2, v_2, w) \land R_{\neg \psi}(x_3, 3, x_3, v_3, w)).$$

Given a consistent completion $D^c$ of $S$, the query $Q$ returns a singleton $\{(1)\}$ iff there exists a clause $C_J$ such that the truth assignment encoded in $I_X^c$ of $D^c$ does not satisfy any literal in $C_J$. Indeed, the completed currency order $<_c$ in $I_X^c$ of $D^c$ ensures that for each $x_i \in X$, a unique truth value is selected for each variable in the current instance $LST(I_X^c)$. The query $Q$ is evaluated on $LST(I_X^c)$ and $LST(I_{\neg \psi}^c)$, and it checks whether each and every literal in $C_J$ is false, i.e., the clause is not satisfied by the truth assignment. It returns $\{(1)\}$ iff there exists at least one $C_J$ that is not satisfied.

(3) Tuple $t$. The tuple $t$ is simply defined to be $(1)$. 

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We next verify the correctness of the reduction. That is, we show that \( \psi \) is not satisfiable iff for all consistent completions \( D^* \in \text{Mod}(S) \), \( t \in Q(\text{LST}(D^*)) \).

\[ \implies \] Suppose that \( \psi \) is not satisfiable. Then for each truth assignment for \( X \), \( \psi \) is not satisfied. From the discussion above it follows that for each consistent completion of \( D^* \) in \( \text{Mod}(S) \), \( t \in Q(\text{LST}(D^*)) \), i.e., \( t \) is a certain current answer to \( Q \).

\[ \Leftarrow \] Conversely, assume that \( \psi \) is satisfiable. Then there exists a truth assignment \( \mu_X \) for \( X \) that satisfies \( \psi \). Define a completion \( D^* \) of \( S \) such that for each \( x_i \in X \), \( (x_i, 0) \prec_{\psi} (x_i, 1) \) iff \( \mu(x_i) = 1 \) for tuples \( (x_i, 0) \) and \( (x_i, 1) \) in \( I_X^c \), where \( I_X^c \) is the completion of \( I_X \) in \( D \). It is readily verified that \( D^* \) is a consistent completion of \( S \) and furthermore, \( Q(\text{LST}(D^*)) \) is empty. In other words, \( t \) is not a certain current answer to \( Q \). \( \square \)

**Upper bounds CCQA:** We establish the matching upper bounds by providing a non-deterministic algorithm for the complement problem. The algorithm checks, given a specification \( S \), a query \( Q \) and a tuple \( t \) as input, whether \( t \) is not a certain current answer to \( Q \), as follows.

1. Guess a completion \( D^* \) of \( S \).
2. Check whether \( D^* \) is in \( \text{Mod}(S) \); if not, reject the guess; otherwise continue.
3. Check whether \( t \notin Q(\text{LST}(D^*)) \), and return “no" if it is the case.

The correctness of the algorithm is clear. We next analyze its complexity. For the combined complexity, one can verify the following. (a) Step 2 is in \( \text{NP} \); and (b) Step 3 is in \( \text{coNP} \) when \( L_Q \) is \( \exists \text{FO}^+ \), and is in \( \text{PSPACE} \) when \( L_Q \) is \( \text{FO} \). Putting these together, the combined complexity of \( \text{CCQA}(L_Q) \) is in \( \Pi_p^p \) when \( L_Q \) is \( \text{CQ} \), \( \text{UCQ} \) or \( \exists \text{FO}^+ \), and it is in \( \text{NPSPACE} = \text{PSPACE} \) when \( L_Q \) is \( \text{FO} \). For the data complexity, observe that Step 2 is in \( \text{PTIME} \) when denial constraints are fixed, and that Step 3 is in \( \text{PTIME} \) when \( Q \) is fixed no matter what query language \( Q \) is in. Hence for \( \text{CQ} \), \( \text{UCQ} \), \( \exists \text{FO}^+ \) and \( \text{FO} \), the data complexity of \( \text{CCQA}(L_Q) \) is in \( \text{coNP} \). \( \square \)

**Special cases.** Worse still, the absence of denial constraints does not make our lives easier when it comes to CCQA. Indeed, in the proof of Theorem 3.5, the lower bounds of CCQA are verified using neither denial constraints nor copy functions. This is in contrast to Theorem 6.1 to be seen shortly, which tells us that when denial constraints are absent, \( \text{CPS}, \text{COP} \) and \( \text{DCIP} \) all become easier.

**Corollary 3.6.** In the absence of denial constraints, \( \text{CCQA}(L_Q) \) remains \( \text{coNP}- \)hard (data complexity) and \( \Pi_p^p \)-hard (combined complexity) even for \( \text{CQ} \), and \( \text{PSPACE}- \)hard (combined complexity) for \( \text{FO} \). \( \square \)

**Proof.** These results follow immediately from the proof of Theorem 3.5. Indeed, a close examination of the proofs of that theorem reveals that no denial constraints are used in its reductions for verifying the lower bounds. \( \square \)

Theorem 3.5 shows that the complexity of CCQA for \( \text{CQ} \) is rather robust: adding disjunctions does not increase the complexity. We next investigate the impact of removing Cartesian product from \( \text{CQ} \) on the complexity of CCQA. We consider SP queries, which are \( \text{CQ} \) queries of the form

\[ Q(\vec{x}) = \exists \vec{y} \ (R(e, \vec{x}, \vec{y}) \land \psi), \]

where \( \psi \) is a conjunction of equality atoms and \( \vec{x} \) and \( \vec{y} \) are disjoint sequences of variables in which no variable appears twice. In other words, SP queries support projection and selection only. For instance, the queries \( Q_1 - Q_4 \) of Example 1.1 are SP queries. SP queries in which \( \psi \) is a tautology are referred to as *identity queries.*
Unfortunately, the following result tells us that in the presence of denial constraints, CCQA is no easier for identity queries than for \(\exists \forall^+\).

**Corollary 3.7.** For SP queries, CCQA(SP) is coNP-complete (data complexity) and \(\Pi_2^p\)-complete (combined complexity) in the presence of denial constraints, even for identity queries.

**proof.** It has been verified in the proof of Theorem 3.5 that CCQA(\(L_Q\)) is in \(\Pi_2^p\) (combined complexity) and coNP (data complexity) for CQ queries, which include identity queries. Hence it suffices to show that CCQA is coNP-hard (data complexity) and is \(\Pi_2^p\)-hard (combined complexity) for identity queries.

These lower bounds are verified by showing the \(\Sigma_2^p\)-hardness (resp. NP-hardness) of the complement problem, which is to decide whether a given tuple does not belong to the certain current answers. We prove this by reduction from the CPS problem, which is NP-complete (data complexity) and \(\Sigma_2^p\)-complete (combined complexity) by Theorem 3.1.

Given a specification \(S\), we define a specification \(S'\) that extends \(S\) by adding a binary temporal instance \(R_N(\text{EID}, A)\), of which the temporal instance \(I_N\) consists of two tuples \(s\) and \(t\) that refer to the same entity. Neither denial constraints nor copy functions are defined on \(R_N\). Let \(Q\) be the identity query on \(R_N\), i.e., \(Q(x, y) = R_N(x, y)\). Then \(t\) (or equivalently, \(s\)) is not in the certain current answer of \(Q\) w.r.t. \(S'\) if CPS(S) is true.

\[\Rightarrow\] Suppose that CPS(S) is true. Then there exists a consistent completion \(D' \in \text{Mod}(S)\). In addition, \(D'\) can be extended to two distinct completions \((D')'\) of \(S\) such that in one completion \(s\) is the current answer to \(Q\), whereas in the other completion \(t\) is the current answer. Since these two tuples are distinct, the current answer to \(Q\) is empty and hence \(t\) is not a certain answer.

\[\Leftarrow\] Suppose that \(t\) is not a certain answer to the identity query on \(R_N\). Then there exists a consistent completion \((D')'\) of \(S'\) such that \(t\) does not belong to the current instance of \(\tilde{I}_N^\prime\), where \(\tilde{I}_N^\prime\) is the completion of \(I_N\) in \((D')\). It can be readily verified that when restricted to instances in \(S\), \((D')\) induces a consistent completion \(D'\) for \(S\). Hence, CPS(S) is true. \(\square\)

In Section 6 we shall identify tractable cases for CPP, COP, DCIP and CCQA(SP) in the absence of denial constraints.

**4. Currency Preservation in Data Copying**

As we have seen earlier, copy functions tell us what data values in a relation have been imported from other data sources. Naturally we want to leverage the imported values to improve query answers. This gives rise to the following questions: do the copy functions import sufficient current values for answering a query \(Q\)? If not, how do we extend the copy functions such that \(Q\) can be answered with more up-to-date data? To answer these questions we introduce a notion of currency-preserving copy functions.

We consider a specification \(S\) of data currency consisting of two collections of temporal instances (data sources) \(D = (D_1, \ldots, D_p)\) and \(D' = (D'_1, \ldots, D'_q)\), with (1) a set \(\Sigma_i\) (resp. \(\Sigma'_i\)) of denial constraints on \(D_i\) for each \(i \in [1, p]\) (resp. \(D'_j\) for \(j \in [1, q]\)), and (2) a collection \(\vec{p}\) of copy functions \(\rho(j, i)\) that imports tuples from \(D'_j\) to \(D_i\), for \(i \in [1, p]\) and \(j \in [1, q]\), i.e., all the functions of \(\vec{p}\) import data from \(D'\) to \(D\).

**Extensions.** To formalize currency preservation, we first present the following notions. Assume that \(D_i = (\text{EID}, A_1, \ldots, A_n)\) and \(D'_j = (\text{EID}, B_1, \ldots, B_m)\) are temporal instances of relation schemas \(R_i = (\text{EID}, A_1, \ldots, A_n)\) and \(R'_j = (\text{EID}, B_1, \ldots, B_m)\), respectively. Assume that \(n \leq m\). An extension of \(D_i\) is a temporal instance \(D_i^\prime = \)
(\(D^e, \prec^e_A, \ldots, \prec^e_A\)) of \(R_i\) such that (1) \(D \subseteq D^e\), (2) \(\prec_A \subseteq \prec^e_A\) for all \(h \in [1, n]\), and (3) \(\pi_{\text{EID}}(D^e) = \pi_{\text{EID}}(D)\). Intuitively, \(D^e\) extends \(D\) by adding new tuples for those entities that are already in \(D\). It does not introduce new entities.

Consider two copy functions: \(\rho_{(j,i)}\) imports tuples from \(D'_j\) to \(D_i\), and \(\rho'_{(j,i)}\) from \(D'_j\) to \(D'_i\), both of signature \(R_i[A] \leftarrow R'_j[B]\), where \(\vec{A} = (A_1, \ldots, A_n)\) and \(\vec{B}\) is a sequence of \(n\) attributes in \(R'_j\). We say that \(\rho'_{(j,i)}\) extends \(\rho_{(j,i)}\) if

1. \(D'_i\) is an extension of \(D_i\);
2. for each tuple \(t\) in \(D_i\), if \(\rho_{(j,i)}(t)\) is defined, then so is \(\rho'_{(j,i)}(t)\) and moreover, \(\rho'_{(j,i)}(t) = \rho_{(j,i)}(t)\);
3. for each tuple \(t\) in \(D'_i \setminus D_i\), there exists a tuple \(s\) in \(D'_j\) such that \(\rho'_{(j,i)}(t) = s\).

We refer to \(D'_i\) as the extension of \(D_i\) by \(\rho'_{(j,i)}\).

Observe that \(D'_i\) is not allowed to expand arbitrarily: (a) each new tuple \(t\) in \(D'_i\) is copied from a tuple \(s\) in \(D'_j\); and (b) no new entity is introduced. Note that only copy functions that cover all attributes but EID of \(R_i\) can be extended. This assures that all the attributes of a new tuple are in place.

An extension \(\vec{\rho}\) of \(\vec{\rho}\) is a collection of copy functions \(\rho_{(j,i)}\) such that \(\vec{\rho} \neq \vec{\rho}\) and moreover, for all \(i \in [1, p]\) and \(j \in [1, q]\), either \(\rho_{(j,i)}\) is an extension of \(\rho_{(j,i)}\), or \(\rho_{(j,i)}' = \rho_{(j,i)}\). We denote the set of all extensions of \(\vec{\rho}\) as \(\text{Ext}(\vec{\rho})\).

For each \(\vec{\rho}\) in \(\text{Ext}(\vec{\rho})\), we denote by \(\text{S}^{\vec{\rho}}\) the extension of \(\text{S}\) by \(\vec{\rho}\), which consists of the same \(\text{D}'\) and denial constraints as in \(\text{S}\), but has copy functions \(\vec{\rho}\) and \(\text{D}^{\vec{\rho}} = (D^e_1, \ldots, D^e_p)\), where \(D^e_i\) is the union of extensions of \(D_i\), one for each \(\rho_{(j,i)}\), for \(j \in [1, q]\).

Currency preservation. We are now ready to define currency preservation. Consider a collection \(\vec{\rho}\) of copy functions in a specification \(\text{S}\). We say that \(\vec{\rho}\) is currency preserving for a query \(Q\) w.r.t. \(\text{S}\) if (a) \(\text{Mod}(\text{S}^{\vec{\rho}}) \neq \emptyset\), and moreover, (b) for all \(\vec{\rho} \in \text{Ext}(\vec{\rho})\) such that \(\text{Mod}(\text{S}^{\vec{\rho}}) \neq \emptyset\), we have that

\[
\bigcap_{D^e \in \text{Mod}(\text{S}^{\vec{\rho}})} Q(LST(D^e)) = \bigcap_{D^e_j \in \text{Mod}(\text{S}^{\vec{\rho}})} Q(LST(D^e_j)).
\]

Intuitively, \(\vec{\rho}\) is currency preserving if (1) \(\vec{\rho}\) is meaningful; and (2) for each extension \(\vec{\rho}\) of \(\vec{\rho}\) that makes sense, the certain current answers to \(Q\) are not improved by \(\vec{\rho}\), i.e., no matter what additional tuples are imported for those entities in \(\text{D}\), the certain current answers to \(Q\) remain unchanged.

Example 4.1. As shown in Fig. 3, relation Mgr collects manager records. Consider a specification \(\text{S}_1\) consisting of the following: (a) temporal instances Mgr of Fig. 3 and Emp of Fig. 1, in which partial currency orders are empty for all attributes; (b) denial constraints \(\varphi_1 \sim \varphi_3\) of Example 2.1 and

\[
\varphi_5 \triangleq \forall s, t : \text{Mgr} \left((s[EID] = t[EID]) \land s[\text{status}] = \text{"divorced"} \land t[\text{status}] = \text{"married"}\right) \rightarrow t \bowtie_{\text{LN}} s,
\]

i.e., if \(s[\text{status}]\) is divorced and \(t[\text{status}]\) is married, then \(s\) is more current than \(t\) in LN; and (c) a copy function \(\rho\) with signature \(\text{Emp} \leftarrow \text{Mgr}\), where \(\vec{A}\) is \((\text{FN}, \text{LN}, \text{address}, **\))

\begin{tabular}{|l|l|l|l|}
\hline
\text{FN} & \text{LN} & \text{address} & \text{salary} & \text{status} \\
\hline
s_1' & Mary & Dupont & 6 Main St & 60k & married \\
\hline
s_2' & Mary & Dupont & 6 Main St & 80k & married \\
\hline
s_3' & Mary & Smith & 2 Small St & 80k & divorced \\
\hline
\end{tabular}

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salary, status), such that \( \rho(s_3) = s'_2 \), i.e., \( s_3 \) of Emp is copied from \( s'_2 \) of Mgr. Obviously \( S_1 \) is consistent.

Recall query \( Q_2 \) of Example 1.1, which is to find Mary’s current last name. For \( Q_2, \rho \) is not currency preserving. Indeed, there is an extension \( \rho_1 \) of \( \rho \) by copying \( s'_3 \) to Emp. In all consistent completions of the extension \( \text{Emp}_1 \) of Emp by \( \rho_1 \), the answer to \( Q_2 \) is Smith. However, the answer to \( Q_2 \) in all consistent completions of Emp is Dupont (see Examples 1.1 and 2.5). In contrast, \( \rho_1 \) is currency preserving for \( Q_2 \): copying more tuples from Mgr (i.e., tuple \( s'_1 \)) to Emp does not change the answer to \( Q_2 \) in \( \text{Emp}_1 \).

### Deciding currency preservation

There are several decision problems associated with currency-preserving copy functions, which we shall investigate in the next section. The first problem is to decide whether the given copy functions have imported all necessary current data for answering a query. In practice, one often repeatedly issues a (fixed) load of queries on a database \( D_t \) that imports data from multiple sources. Each time before the queries are executed, CPP is to ensure that the current values needed for answering the queries have been imported and updated from the data sources. The need for the check is evident since the data sources are typically dynamic in the real world, i.e., incrementally updated by including new information. CPP aims to keep \( D_t \) up-to-date w.r.t. the dynamic data sources, and to extend copy functions by importing current information from those data sources that was overlooked.

<table>
<thead>
<tr>
<th>CPP(( \mathcal{L}_Q ))</th>
<th>The currency preservation problem.</th>
</tr>
</thead>
<tbody>
<tr>
<td>INPUT: A query ( Q ) in ( \mathcal{L}_Q ), and a specification ( S ) of data currency with copy functions ( \overline{\rho} ).</td>
<td></td>
</tr>
<tr>
<td>QUESTION: Is ( \overline{\rho} ) currency preserving for ( Q )?</td>
<td></td>
</tr>
</tbody>
</table>

### Extending copy functions

Consider a consistent specification \( S \) in which \( \overline{\rho} \) is not currency preserving for a query \( Q \). The next problem is to decide whether \( \overline{\rho} \) in \( S \) can be extended to be currency preserving for \( Q \) at all. Here we consider consistent specifications \( S \) only, since when \( S \) is inconsistent, one cannot extend it and make it currency preserving (see more detailed discussions in Section 5).

<table>
<thead>
<tr>
<th>ECP(( \mathcal{L}_Q ))</th>
<th>The existence problem.</th>
</tr>
</thead>
<tbody>
<tr>
<td>INPUT: A query ( Q ) in ( \mathcal{L}_Q ), and a consistent specification ( S ) with non-currency-preserving ( \overline{\rho} ).</td>
<td></td>
</tr>
<tr>
<td>QUESTION: Does there exist ( \overline{\rho}^e ) in ( \text{Ext}(\overline{\rho}) ) that is currency preserving for ( Q )?</td>
<td></td>
</tr>
</tbody>
</table>

### Bounded extension

We also want to know whether it suffices to extend \( \overline{\rho} \) by copying additional data of a bounded size, and make it currency preserving and up-to-date. That is, whether \( \overline{\rho} \) can be made currency preserving with bounded cost.

<table>
<thead>
<tr>
<th>BCP(( \mathcal{L}_Q ))</th>
<th>The bounded copying problem.</th>
</tr>
</thead>
<tbody>
<tr>
<td>INPUT: ( S, \overline{\rho} ) and ( Q ) as in CPP, and a positive number ( k ).</td>
<td></td>
</tr>
<tr>
<td>QUESTION: Does there exist ( \overline{\rho}^e \in \text{Ext}(\overline{\rho}) ) such that ( \overline{\rho}^e ) is currency preserving for ( Q ) and (</td>
<td>\overline{\rho}^e</td>
</tr>
</tbody>
</table>

5. **DECIDING CURRENCY PRESERVATION**

We next study the decision problems in connection with currency-preserving copy functions, namely, CPP(\( \mathcal{L}_Q \)), ECP(\( \mathcal{L}_Q \)) and BCP(\( \mathcal{L}_Q \)) when \( \mathcal{L}_Q \) is CQ, UCQ, \( \exists \text{FO}^+ \) or FO. We provide their combined complexity and data complexity bounds.
Checking currency preservation. We first investigate CPP($\mathcal{L}_Q$), the problem of deciding whether a collection of copy functions in a given specification is currency preserving for a query $Q$. We show that CPP is nontrivial. Indeed, its combined complexity is already $\Pi_3^p$-hard when $Q$ is in CQ, and it is PSPACE-complete when $Q$ is in FO.

One might be tempted to think that fixing denial constraints would make our lives easier. Indeed, in practice denial constraints are often predefined and fixed, and only data, copy functions and query vary. Moreover, as shown in Theorem 3.1 for the consistency problem, fixing denial constraints indeed helps there. However, it does not simplify the analysis of the combined complexity when it comes to CPP. Even when both query and denial constraints are fixed, the problem is $\Pi_3^p$-complete (data complexity).

**Theorem 5.1.** For CPP($\mathcal{L}_Q$), the combined complexity is

1. $\Pi_3^p$-complete when $\mathcal{L}_Q$ is CQ, UCQ or $\exists \mathbf{FO}^+$, and
2. PSPACE-complete when $\mathcal{L}_Q$ is FO.
3. Its data complexity is $\Pi_3^p$-complete when $\mathcal{L}_Q \in \{\mathbf{CQ}, \mathbf{UCQ}, \exists \mathbf{FO}^+, \mathbf{FO}\}$.

The combined complexity bounds remain unchanged when denial constraints and copy functions are fixed.

**Proof.** We show that CPP($\mathcal{L}_Q$) is (a) $\Pi_3^p$-hard when $Q$ is in CQ and in $\Pi_3^p$ when $Q$ is in $\exists \mathbf{FO}^+$ (combined complexity), (b) PSPACE-complete when $Q$ is in FO (combined complexity); (c) $\Pi_3^p$-hard when $Q$ is in CQ and in $\Pi_3^p$ when $Q$ is in FO (data complexity).

Combined complexity CPP for CQ: It suffices to show that CPP($\mathcal{C}Q$) is already $\Pi_3^p$-hard. We verify this by reduction from the complement of the $\exists \forall^+ \exists^+ \mathbf{3CNF}$ problem, which is known to be $\Sigma_2^p$-complete [Stockmeyer 1976]. The $\exists \forall^+ \exists^+ \mathbf{3CNF}$ problem is to determine, given a sentence $\varphi = \exists X \forall Y \exists Z \psi(X,Y,Z)$, whether $\varphi$ is true. Here $X = \{ x_1, \ldots, x_n \}$, $Y = \{ y_1, \ldots, y_m \}$, $Z = \{ z_1, \ldots, z_k \}$, and $\psi$ is an instance $C_1 \land \cdots \land C_r$ of 3SAT, as described in the proof of Theorem 3.4.

Given an instance $\varphi = \exists X \forall Y \exists Z \psi(X,Y,Z)$ of the $\exists \forall^+ \exists^+ \mathbf{3CNF}$ problem, we define a specification $S$ (with copy functions $\overline{\rho}$) and a CQ query $Q$, such that $\varphi$ is true iff the copy functions $\overline{\rho}$ in $S$ are not currency preserving for $Q$.

1. **Temporal instances.** The specification $S$ consists of data sources $D'$ and $D$, where $D$ consists of eight relational schemas: $\overline{R}_{01}(\text{EID},A)$, $R_X(\text{EID},X,V)$, $R_Y(\text{EID},Y,V)$, $R_Z(\text{EID},B,A_1,A_2)$, $R_{\alpha}(\text{EID},B,A_1,A_2)$, $R_{\beta}(\text{EID},A,A)$, $R_{ac}(\text{EID},A_1,A_2)$, $R_b(\text{EID},C)$; and $D'$ consists of two relations $R_X'(\text{EID},X,V)$ and $R_Y'(\text{EID},C)$. The corresponding temporal instances $I_{01}$, $I_v$, $I_0$, and $I_\alpha$ are shown in Fig. 2. Figure 4 shows the remaining instances. Here $I_X$ (resp. $I_Y$) is used to represent truth assignments of variables in $X$ (resp. $Y$), and $I_{w_0}$ is an auxiliary instance needed to convert 0 to a constant $a$ distinct from $c$ and $d$, and constant 1 to $c$. Furthermore, $I_X$ also encodes truth values of $X$, but with initial currency orders defined. We also use $I_b$ and $I'_b$ to control the latest value after data are copied. In all these temporal instances we leave the initial partial currency orders empty, except for $I_X'$ and $I_b'$, as shown in Fig. 4.

2. **Copy function.** We use two functions $\rho_1 : R_X(X,V) \leftarrow R_X'(X,V)$ and $\rho_2 : R_b(\text{EID},C) \leftarrow R_b'(\text{EID},C)$, initially empty. Thus $\overline{\rho} = \{ \rho_1, \rho_2 \}$ (no copy functions are defined on $R_b$). We constrain the possible extensions of $\overline{\rho}$ by enforcing that each entity in all instances has only two possible tuples. These can be expressed as fixed denial constraints.

3. **Query.** The CQ query $Q$ is defined as follows (omitting the EID attributes):

$$Q(v) = \exists \overline{\vec{x}} \exists \overline{\vec{y}} \exists \overline{\vec{z}} \left( Q_X(\overline{\vec{x}}) \land Q_Y(\overline{\vec{y}}) \land Q_Z(\overline{\vec{z}}) \land Q_{\psi}(\overline{\vec{x}}, \overline{\vec{y}}, \overline{\vec{z}}, v) \right) \land R_b(v).$$

Here $Q_X(\overline{\vec{x}})$ (resp. $Q_Y(\overline{\vec{y}})$) extracts a truth assignment of $n$ variables in $X$ (resp. $m$ variables in $Y$) by accessing $R_X$ (resp. $R_Y$), and $Q_Z(\overline{\vec{z}})$ generates all $k$ binary tuples by means of Cartesian products of $R_0$. Furthermore, $Q_{\psi}(\overline{\vec{x}}, \overline{\vec{y}}, \overline{\vec{z}}, v)$ is a CQ query that...
Assume that the tuples in all instances (except of these instances. By contrast, \( Q \) completions. It is readily verified that the certain current query answer of \( \psi \) encodes the truth value of \( S \) of \( Q \) which are realized as \( \rho \) extend the copy function \( \rho \bar{\epsilon} \) (in \( S \)). One can readily verify that \( i.e., \), \( \mu_1 \) for \( Y \) and \( \mu_2 \) for \( Z \). Suppose that the partial currency order \( \leq \), for any completion \( I_X, I_Y, I_Z \) defined in \( I_X^c \), for completions of \( S^c \), due to the partial currency order defined in \( I_X^c \). For instance, suppose that \( \bar{\rho}^c \) \((i, x_i, 1)\) = \( s_{2i-1} \) then the latest value of \( x_i \) is 1 since \( s_{2i-1} \prec_V s_{2i} \). By contrast, when \( \bar{\rho}^c \) \((i, x_i, 0)\) = \( s_{2i} \) then the latest value of \( x_i \) is 0 since \( s_{2i} \prec_V s_{2i-1} \). Hence we can extend the copy function \( \rho_1 \) to select a particular truth assignment \( \mu_X \) for \( X \).

One can readily verify that \( S \) is consistent, \( i.e., \), \( \text{Mod}(S) \) is nonempty. We next show that the reduction above is correct, \( i.e., \), \( \varphi \) is true iff the copy functions \( \bar{\rho} \in S \) are not currency preserving for \( Q \).

Assume that \( \varphi \) is true. Then there exists a truth assignment \( \mu_X^0 \) for \( X \) such that for all \( \mu_Y \) of \( Y \), there exists \( \mu_Z \) for \( Z \) that satisfies \( \psi \) together with \( \mu_X^0 \) and \( \mu_Y \). Define an extension \( \bar{\rho}^c \) of \( \bar{\rho} \) such that in its extended specification \( S^c \), for any completion \( D^c \) of \( S^c \), \( \text{LST}(I_X^c) \) represents \( \mu_X^0 \), and \( \text{LST}(I_Z^c) \) = \( \{1, c\} \). As argued above, this is possible. Then \( Q(\text{LST}(D^c)) \) is nonempty and in fact, the certain current answer to \( Q \) w.r.t. \( S^c \) is
nonempty, since no matter how $I_Y$ is completed, the answer to $Q$ is nonempty in this completion. As remarked earlier, the certain current answer to $Q$ w.r.t. $S$ is empty. Hence $\rho$ is not currency preserving.

Conversely, assume that $\varphi$ is false. Then for all truth assignments $\mu_X$ for $X$, there exists a truth assignment $\mu_Y$ for $Y$, such that for all $\mu_Z$ for $Z$, $\psi$ is not satisfied by $\mu_X, \mu_Y$ and $\mu_Z$. As a result, no matter how we extend $\tilde{\rho}$, the certain current answer to $Q$ w.r.t. the extended specification remains empty. Indeed, for any extension of $\rho_1$ that encodes $\mu_X$, there is a completion of $I_Y$ that encodes a truth assignment $\mu_Y$ for $Y$ and makes $\psi$ false no matter what $\mu_Z$ for $Z$ is considered. In other words, for such completions $D^c$ of the extended specification $S^c$, $Q(LST(D^c))$ is empty and hence, so is the current certain answer to $Q$ w.r.t. $S^c$. Therefore, $\tilde{\rho}$ is currency preserving.

Combined complexity CPP for FO: We next show that CPP(FO) is PSPACE-hard. We prove this by reduction from the complement of the Q3SAT problem, which is PSPACE-complete (cf. [Papadimitriou 1994]). We refer to the proof of Theorem 3.5(2) for the statement of the Q3SAT problem. Given a instance $\varphi = P_1 X_1 \ldots P_m X_m$ of Q3SAT, we define a specification $S$ with a collection $\tau$ of copy functions and a query $Q$. We show that $\varphi$ is true iff $\tau$ is not currency preserving for $Q$.

1) We construct $S$ as follows. It consists of data sources $D'$ and $D$, where $D'$ has a single relation $I'$ and $D$ consists of two relations $I_0$ and $I_s$. Here the instance $I_0$ is the same as in the previous proof, $I_s = \{(\text{eid}, c)\}$ and $I_0 = \{(\text{eid}, c), (\text{eid}, d)\}$. No partial currency orders are present. A single copy function $\rho$ is defined from $I_s$ to $I_0$ which maps $\rho((\text{eid}, c)) = (\text{eid}, c)$. No denial constraints are defined in $S$.

2) We define the query $Q$ in FO as follows (omitting the EID attributes):

\[
Q(v) = P_1 \bar{x}_1, \ldots, P_m \bar{x}_m (Q_{X_1}(\bar{x}_1) \land \cdots \land Q_{X_m}(\bar{x}_m) \land Q_{\psi}(\bar{x}_1, \ldots, \bar{x}_m) \land R_b(v)).
\]

Here $Q_{X_i}$ generates all $|\bar{x}_i|$-ary binary tuples by means of Cartesian products of $R_{01}$, and $Q_{\psi}$ is the same as $\psi$.

We show that this coding is indeed a reduction from the complement of Q3SAT to CPP(FO). Observe that $LST(D^c) = D$ for any completion $D^c$ of $D$ and hence the certain current answer to $Q$ w.r.t. $S$ coincides with $Q(D)$. Furthermore, there is only one possible extension $\rho'$ of $\rho$ in which the tuple $(\text{eid}, d)$ is copied from $I_s$ to $I_0$. Let $\rho' = \{I_0, I_s \cup \{(\text{eid}, d)\}\}$. It is readily verified that there are two possible completions of $D^c$ with corresponding current instances $D_1 = D$ and $D_2 = \{I_0, I_s \cup \{(\text{eid}, d)\}\}$.

Assume first that $\varphi$ is true. Then the current answer to $Q$ in $D$ is $(c)$, whereas the current answer to $Q$ in $D^c$ is $Q(D_1) \cap Q(D_2) = (c) \cap (d)$ and thus empty. These tell us that $\rho$ is not currency preserving for $Q$. Conversely, assume that $\varphi$ is false. Then $Q$ returns the empty set irrespectively of the current instances of $I_s$ and extensions thereof. In other words, $\rho$ is currency preserving for $Q$.

Data complexity CPP for CQ: We show that CPP($L_Q$) is $\Pi_2^p$-hard by reduction from the $\forall^+ \exists^* 3$CNF problem which is known to be $\Pi_2^p$-complete [Stockmeyer 1976]. The $\forall^+ \exists^* 3$CNF problem is to decide, given a sentence $\varphi = \forall X \exists Y \psi(X, Y)$, whether $\varphi$ is true. Here $X = \{x_1, \ldots, x_n\}$, $Y = \{y_1, \ldots, y_m\}$ and $\psi$ is an instance $C_1 \land \cdots \land C_r$ of 3SAT over $X \cup Y$. Given an instance $\forall X \exists Y \psi(X, Y)$, we define a specification $S$ and a query $Q$ in CQ, such that $\varphi$ is true iff the copy functions $\rho$ in $S$ are currency preserving for $Q$.

1) Temporal instances. The specification $S$ consists of data sources $D$ and $D'$, where $D$ consists of three relational schemas $R_{XY}(\text{EID}, X, V)$, $R_{C}(\text{EID}, \text{CID}, \text{POS}, P, L, V, C)$ and $R_b(\text{EID}, C)$; and $D'$ consists of the schemas $R^c_{XY}(\text{EID}, X, V)$ and $R^c_b(\text{EID}, C)$. The corresponding instances and initial partial currency orders on them are as shown in

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Fig. 5. Temporal instances used in lower bound proof of Theorem 5.1(3).

Fig. 5. Intuitively, I_{XY} is used to represent truth assignments for X and Y possibly selected by (non-empty) copy functions of signature R_{XY}[X, V] \rightleftarrows R_{XY}'[X, V] that are consistent with the initial partial currency order on I_X, whereas I_b and I'_b are used to control the latest value of the C-attribute by means of the copy function R_0[EID, C] \rightleftarrows R_0'EID[EID, C]. Furthermore, the instance I_C is used to encode negations of the clauses in \psi. That is, for each j \in [1, r] and clause C_j = \ell_1 \lor \ell_2 \lor \ell_3, consider \overline{C_j} = \overline{\ell_1} \land \overline{\ell_2} \land \overline{\ell_3} and denote by \mu_j the unique truth assignment for variables in C_j that satisfies \overline{C_j}. Then, for each j \in [1, r], we add the following three tuples to I_C:

\{(eid, j, 1, z_1, v_1, c), (eid, j, 2, z_2, v_2, c), (eid, j, 3, z_3, v_3, c),\}

where z_i = \overline{\ell_i} if \overline{\ell_i} is x_k or y_k, and z_i = \ell_i otherwise. Furthermore, v_i is \mu_j(\overline{\ell_i}) if \overline{\ell_i} is x_k or y_k, and it is \mu_j(\ell_i) otherwise. Here eid is unique for each tuple.

(2) Copy functions and denial constraints. We define empty copy functions \rho_1 : R_{XY}[X, V] \rightleftarrows R_{XY}'[X, V] and \rho_2 : R_0[C] \rightleftarrows R_0'C. Let \bar{\rho} = \{\rho_1, \rho_2\}. Furthermore, we constrain the possible extensions of \bar{\rho} by enforcing that each entity in all instances has only two possible tuples. These can be expressed as fixed denial constraints.

(3) Query. The query CQ Q is defined as follows (omitting the EID attributes):

Q = \exists z_1, z_2, z_3, v_1, v_2, v_3, j, w (R_{XY}(z_1, v_1) \land R_{XY}(z_2, v_2) \land R_{XY}(z_3, v_3) \land R_C(j, 1, z_1, v_1, w) \land R_C(j, 2, z_2, v_2, w) \land R_C(j, 3, z_3, v_3, w) \land R_0(w)).

For each D^c \in \text{Mod}(S), \text{LST}(I_{XY}) corresponds to truth assignments \mu_X and \mu_Y for X and Y, respectively. Here I_{XY} is the completion of I_{XY} in D^c. Furthermore, Q(\text{LST}(D^c)) returns a non-empty set iff for \mu_X and \mu_Y, at least one conjunctive clause \overline{C_j} is satisfied, and in addition, \text{LST}(I_b) = \{(1, c)\}.

Now consider extensions \bar{\rho}^c of \bar{\rho} and denote by S^c the corresponding specification. Observe that due to the denial constraints, no new tuples can be added to any of the instances. Indeed, any such new tuple would cause \text{Mod}(S^c) to be empty and such extensions are not taken into account by the definition of currency preservation. Clearly, every extension \rho_i of \rho_1 limits the set of possible truth assignments for X that are realized as \text{LST}(I_{XY}), for completions of S^c. Indeed, copy functions from R_{XY} to R_{XY} have specific choices for the variables in X, due to the partial orders present in I_X, as argued in the proof of the combined complexity of CPP (CQ) given above. Furthermore, if \bar{\rho}^c extends \rho_2, then \text{LST}(I_b) = \{(1, c)\}; otherwise, it can be either...
Assume that we next provide upper bounds for \( \overline{\mu} \) then \( \overline{\Pi} \) empty. This is simply because any truth assignments \( \mu \) of \( \overline{I} \) have \( d \) as the last attribute value.

Let \( T \) be the set of truth assignments for \( X \) that are witnessed by completions of \( S \). Note that \( T \) consists of all possible truth assignments since the copy function \( p \) is empty. Then \( \bigcap_{D \in \text{Mod}(S)} Q(\overline{LST}(D)) \) is non-empty if for all \( \mu \) of \( \overline{X} \), all truth assignments \( \mu \) make at least one conjunctive clause \( \overline{C} \) true and moreover, \( \rho \) expands \( \rho_2 \), i.e., \( LST(I) = \{(1, c)\} \).

We next show that \( \varphi \) is true iff \( \overline{\rho} \) in \( S \) is currency preserving for \( Q \).

Assume that \( \varphi \) is satisfied. The certain current answers of \( Q \) on \( S \) will return empty. This is simply because \( LST(I) = \{(1, c)\} \) is realized in a completion. We know, however, that for every \( \mu \), there exists a \( \mu \) such that \( \psi \) evaluates to true. This is in particular true for any subset of truth assignments of \( T \) of \( X \) for extensions \( S^e \) of \( S \). As a consequence, the certain current answers of \( Q \) on \( S^e \) will be empty, even when \( LST(I) = \{(1, c)\} \). In other words, \( \rho \) is currency preserving.

Assume that \( \varphi \) is not satisfied. Observe that again, the current answers of \( Q \) on \( S^e \) will return empty. This is because \( LST(I) = \{(1, c)\} \) is realized in a completion. It can be easily verified that \( \overline{\rho} \) is not currency preserving. Indeed, since \( \varphi \) is not satisfied there must exist a \( \mu \) such that \( \exists \psi(\mu, X) \). By extending \( \rho \) to \( \overline{\rho^e} = \{\rho_1, \rho_2\} \) such that \( T \) of \( \rho_1 \) is \( \{\mu \} \) and by extending \( \rho_2 \) such that the only current instance of \( I \) is \( LST(I) = \{(1, c)\} \), we obtain that the certain current answers for \( S^e \) is non-empty. Hence, \( \overline{\rho} \) is not currency preserving.

**Upper bounds CPP:** We next provide upper bounds for \( CPP(Q) \). We develop a decision algorithm that takes a specification \( S \) and query \( Q \) as input, and returns “yes” if the copy function \( \rho \) in \( S \) is not currency preserving for \( Q \).

The algorithm is as follows. As an initial step, it checks whether \( S \) is inconsistent. If so, then \( \rho \) is not currency preserving by the definition of currency preservation, and hence the algorithm returns “yes”. Otherwise, if \( S \) is consistent, the algorithm proceeds as follows. We denote by \( \text{Mod}(S, Q) \) all constants appearing in any of the tuples in the temporal instances and denial constraints in \( S \) together with all occurring constants in \( Q \).

1. Guess a pair \( \overline{e}, \overline{e}^e \), where \( \overline{e} \) is a tuple of the result schema of \( Q \) and with values taken from \( \text{Mod}(S, Q) \), and \( \overline{e}^e \) is a candidate extension of \( \overline{e} \).
2. Verify whether \( \overline{e}^e \) is an element of \( \text{Ext}(\rho) \). If so, let \( S^e \) be the corresponding extended specification of \( S \) by \( \overline{e}^e \). Verify whether \( \text{Mod}(S^e) \neq \emptyset \). If not, reject the current guess.
3. Verify whether \( \overline{e} \in Q(LST(D^e)) \) for every \( D^e \in \text{Mod}(S) \).
   (a) If so, check whether there exists a \( D^e \in \text{Mod}(S^e) \) such that \( \overline{e} \notin Q(LST(D^e)) \). If not, reject the current guess, otherwise return “yes”.
   (b) If not, check whether for every \( D^e \in \text{Mod}(S^e), \overline{e} \in Q(LST(D^e)) \). If not, reject the current guess, otherwise return “yes”.

Based on the algorithm, we present an analysis of the complexity of \( CPP(Q) \) as follows. We start with the combined complexity. Observe that initial step and step 2 can be done in \( \Pi_p^p \) by Theorem 3.1. When \( Q \) is \( \exists \text{FO}^+ \), we know from Theorem 3.5 that steps 3(a) and 3(b) can be done in \( \Pi_p^p \) and \( \Sigma_p^p \), respectively. Hence, the overall complexity of the algorithm is \( \Sigma_p^p \). Consequently, \( CPP(Q) \) is in \( \Pi_p^p \) for \( \exists \text{FO}^+ \). Similarly, when \( Q \) is \( \exists \text{FO}^+ \), Theorem 3.5 tells us that steps 3(a) and 3(b) can be done in \( \text{FSPACE} \). As a result, \( CPP(Q) \) is in \( \text{FSPACE} \) for \( \exists \text{FO}^+ \).
the initial step can be done in coNP, steps 2, 3(a) and 3(b) can be done in NP, coNP and NP, respectively, even when \( \mathcal{L}_Q \) is FO. Therefore, the data complexity of the algorithm is \( \Sigma_2^p = \text{NP}^{\text{poly}} \). Hence \( \text{CPP}(\mathcal{L}_Q) \) is in \( \Pi_2^p \). \( \square \)

**The feasibility of currency preservation.** We next consider \( \text{ECP}(\mathcal{L}_Q) \) to decide, given a query \( Q \) and a consistent specification \( S \) in which copy functions \( \bar{\rho} \) are not currency preserving for \( Q \), whether we can extend \( \bar{\rho} \) to preserve currency. The good news is that the answer to this question is affirmative: we can always extend \( \bar{\rho} \) and make them currency preserving for \( Q \). Hence the decision problem \( \text{ECP} \) is in \( O(1) \) time, although it may take much longer to explicitly construct a currency preserving extension of \( \bar{\rho} \).

When \( S \) is not necessarily consistent, it is easy to verify that it is \( \Sigma_2^p \)-complete to decide whether \( \bar{\rho} \) can be made currency preserving for \( Q \). Indeed, this problem is equivalent to CPS, since \( \bar{\rho} \) can be made currency preserving for \( Q \) iff \( S \) is consistent. From Theorem 3.1 it follows that the combined complexity of this problem is \( \Sigma_2^p \)-complete, and its data complexity is NP-complete.

**Proposition 5.2.** \( \text{ECP}(\mathcal{L}_Q) \) is decidable in \( O(1) \) time for both the combined complexity and data complexity, when \( \mathcal{L}_Q \) is CQ, UCQ, \( \exists \text{FO}^+ \) or FO.

**Proof.** Consider data sources \( D = (D_1, \ldots, D_p) \) and \( D' = (D'_1, \ldots, D'_q) \), with (1) a set \( \Sigma_i \) (resp. \( \Sigma'_j \)) of denial constraints on \( D_i \) for each \( i \in [1, p] \) (resp. \( D'_j \) for \( j \in [1, q] \)), and (2) a collection \( \bar{\rho} \) of copy functions \( \rho_{(j,i)} \) that import tuples from \( D'_j \) to \( D_i \), for \( i \in [1, p] \) and \( j \in [1, q] \). We say that an extension \( \rho'_{(j,i)} \) of \( \rho_{(j,i)} \) is maximum if either (a) no more tuples from \( D'_j \) can be copied to \( D_i \), or (b) adding any new tuple from \( D'_j \) to \( D_i \) makes the modification \( S'' \) of \( S \) inconsistent, i.e., \( \text{Mod}(S'') = \emptyset \). In other words, there exists no extension \( \rho''_{(j,i)} \) of \( \rho'_{(j,i)} \) such that \( \rho'_{(j,i)} \neq \rho''_{(j,i)} \) and it makes a consistent specification.

We show that for each \( \rho_{(j,i)} \), we can find a maximum extension \( \rho'_{(j,i)} \) of \( \rho_{(j,i)} \). Indeed, we simply extend \( \rho_{(j,i)} \) by considering tuples \( t \) in \( D'_j \) one by one. If the extension of \( \rho_{(j,i)} \) with tuple \( t \) makes the modified specification inconsistent, we do not copy \( t \) and consider the next tuple (according to some arbitrary order) in \( D'_j \). We repeat the process until all tuples in \( D'_j \) are checked. This yields an extension \( \rho'_{(j,i)} \). Obviously \( \rho'_{(j,i)} \) is maximum. We extend \( \rho_{(j,i)} \) in this way for all \( i \in [1, p] \) and \( j \in [1, q] \). Putting these \( \rho'_{(j,i)} \)'s together, we get an extension \( \bar{\rho}'' \) of \( \bar{\rho} \).

We show that \( \bar{\rho}'' \) is currency preserving. Indeed, by the construction of \( \bar{\rho}'' \), we have that the specification \( S'' \) derived from \( \bar{\rho}'' \) and \( S \) is consistent, i.e., \( \text{Mod}(S'') \neq \emptyset \). Furthermore, \( \text{Ext}(\bar{\rho}'') = \emptyset \), i.e., \( \bar{\rho}'' \) cannot possibly be further extended. From the definition of currency preservation it follows that \( \bar{\rho}'' \) is currency preserving for \( Q \), no matter whether \( Q \) is in CQ, UCQ, \( \exists \text{FO}^+ \) or FO. \( \square \)

**Bounded extensions.** In contrast to ECP, when it comes to deciding whether \( \bar{\rho} \) can be made currency-preserving by copying data within a bounded size, the analysis becomes far more intricate. Indeed, the result below tells us that even for CQ, BCP is \( \Sigma_2^p \)-hard, and fixing denial constraints and copy functions does not help. When both queries and denial constraints are fixed, BCP is \( \Sigma_2^p \)-complete.

**Theorem 5.3.** For \( \text{BCP}(\mathcal{L}_Q) \), the combined complexity is

1. \( \Sigma_2^p \)-complete when \( \mathcal{L}_Q \) is CQ, UCQ or \( \exists \text{FO}^+ \), and
2. PSPACE-complete when \( \mathcal{L}_Q \) is FO.
3. Its data complexity is \( \Sigma_2^p \)-complete when \( \mathcal{L}_Q \in \{\text{CQ, UCQ, } \exists \text{FO}^+, \text{FO}\} \).
We show that \( \Sigma_p^p \) consists of nine relations: \( D \).

Below we give copy functions, import truth assignments for variables in \( \exists \) functions are fixed.

**Determining the Currency of Data 1:**

**PROOF.** We show that BCP(\( \mathcal{L}_Q \)) is (a) \( \Sigma_p^p \)-hard (combined complexity) and \( \Sigma_p^p \)-hard (data complexity) when \( Q \) is in CQ, (b) \( \text{PSPACE} \)-hard (combined complexity) when \( Q \) is in \( \exists \), (c) it is in \( \Sigma_p^p \) (combined complexity) when \( Q \) is in \( \exists \), and (d) in \( \text{PSPACE} \) (combined complexity) and in \( \Sigma_p^p \) (data complexity) when \( Q \) is in \( \exists \).

**Combined complexity BCP for CQ:** We show that BCP(CQ) is \( \Sigma_p^p \)-hard by reduction from the \( \exists \exists \exists \text{3DNF} \) problem, which is known to be \( \Sigma_p^p \)-complete [Stockmeyer 1976]. An instance of the \( \exists \exists \exists \text{3DNF} \) problem is a sentence \( \varphi \sqsupseteq \exists \forall \exists \forall \forall \forall \psi(W, X, Y, Z) \), where \( W = \{ w_i | i \in [1, p] \} \), \( X = \{ x_i | i \in [1, n] \} \), \( Y = \{ y_j | j \in [1, m] \} \), \( Z = \{ z_s | s \in [1, q] \} \), and \( \psi \) is of the form \( C_1 \lor \cdots \lor C_r \). Furthermore, for each \( i \in [1, r] \), \( C_i \) is a conjunction of three literals (variables or negated variables) taken from \( W \cup X \cup Y \cup Z \). Given \( \varphi \), the \( \exists \forall \exists \exists \text{3DNF} \) problem is to determine whether \( \varphi \) is true.

Given \( \varphi \), we define a consistent specification \( S \) with a collection \( \overline{p} \) of copy functions, a query \( Q \) and a positive number \( k \). We show that \( \varphi \) is true iff there exists an extension \( \overline{p} \) of \( p \) such that \( \overline{p} \) is currency preserving for \( Q \) and \( |\overline{p}| = |p| + k \). We define \( k \) to be \( p(\log(p) + 1) \) bits, where \( |p| \) is the number of variables in \( W \). As will be seen shortly, our copy functions import truth assignments for variables in \( W \), and it takes \( p(\log(p) + 1) \) bits to code such an assignment. Below we give \( S \) and \( Q \), with fixed denial constraints.

**(1) Temporal instances.** The specification \( S \) includes data sources \( D \) and \( D' \), where \( D \) consists of nine relations: \( R_{01}(\text{EID}, A) \), \( R_{W}(\text{EID}, W) \), \( R_{X}(\text{EID}, X, V, K) \), \( R_{Y}(\text{EID}, Y, V, K) \), \( R_{V}(\text{EID}, B, A_1, A_2) \), \( R_{X}(\text{EID}, B, A_1, A_2) \), \( R_{X}(\text{EID}, A, A_1) \), \( R_{ca}(\text{EID}, A_1, A_2) \) and \( R_{cb}(\text{EID}, C) \), and \( D' \) consists of three schemas: \( R_{W}'(\text{EID}, W) \), \( R_{X}'(\text{EID}, X, V, K) \) and \( R_{Y}'(\text{EID}, C) \). The instances \( I_{01}, I_{X}, I_{V} \) and \( I_{0} \) are the same as their counterparts given in the proof of Theorem 3.5(1), to encode Boolean domain, conjunction, disjunction and negation, respectively (see Fig. 2). The instance \( I_{ca} \) consists of two tuples \((\text{eid}, 0, c)\) and \((\text{eid}', 1, a)\) and is used to convert 0 to c and 1 to a constant a distinct from c and d. Here \( \text{eid} \) and \( \text{eid}' \) denote two new distinct identifiers. The instances \( I_{X}, I_{X}' \) and \( I_{Y} \) represent truth assignments for variables in \( X \) and \( Y \), which are the same as their counterparts shown in Fig. 4, except that tuples in \( I_{X} \) and \( I_{X}' \) carry an extra attribute \( K \) with a constant value of \( k + 1 \) bits. The instances \( I_{W} \) and \( I_{W}' \) are given in Fig. 6. Intuitively, \( I_{W}' \) consists of \( 2p \) tuples and is used to encode truth assignments for variables in \( W \). The instance \( I_{W} \) has \( p \) tuples \((j, \bot)\), indicating \( p \) entities for which values will be copied from \( I_{W}' \), where \( \bot \) denotes a value different from 0 and 1. In addition, we use the same \( I_{X} \) and \( I_{Y} \) as shown in Fig. 4, to check whether an extension \( \overline{p} \) is currency preserving for query \( Q \) (given below). We assume that each of \( c \) and \( d \) in \( I_{X} \) and \( I_{Y} \) is a constant of \( k + 1 \) bits. In none of these instances, except \( I_{X}' \) and \( I_{Y}' \), is an initial partial currency order defined.

**(2) Denial constraints.** For \( I_{W} \), we define the following constraints: (a) \( \varphi_1 \), asserting that for each \( i \in [1, p] \), there exist at most two tuples with the same \text{EID} \ attribute; and (b) \( \varphi_2 \), assuming that for each \( i \in [1, p] \), if there exist \( t_1 = (i, \bot) \) and \( t_2 = (i, x) \) with \( x = 0 \) or \( x = 1 \), then \( t_1 \prec_W t_2 \), i.e., 0/1-values (copied from \( I_{W}' \)) are more current that the \( \bot \)-value, and hence will be chosen as the truth value of \( w_i \) in \( \text{LST}(I_{W}') \), where

![Table](image)

**Fig. 6.** Temporal instances used in lower bound proof of Theorem 5.3(1)

The combined complexity bounds remain unchanged when denial constraints and copy functions are fixed.
Suppose that $I'_W$ denotes the extension of $I_W$ by copying new values from $I'_W$. Obviously these can be expressed as denial constraints. In addition, we use the same set of (fixed) denial constraints described in the proof of Theorem 5.1(1), to ensure that truth assignments in $I_X$ selected after copying from $I'_X$ are valid.

(3) Copy functions. Three fixed copy functions are defined in $p$: (a) $\rho_W : R_W[EID,W] \iff R'_W[EID,W]$ imports values from $I'_W$ to $I_W$, (b) $\rho_X : R_X[X,V,K] \iff R'_X[X,V,K]$ copies values from $I'_X$ to $I_X$, and (c) $\rho_b : R_b[EID,C] \iff R'_b[EID,C]$ imports values from $I'_b$ to $I_b$. All these copy functions are initially empty. Let $\rho = \{\rho_W, \rho_X, \rho_b\}$.

(4) Query. We define $Q$ in CQ as follows (omitting the EID attributes):

$$Q(v) = \exists w \exists \bar{x} \exists \bar{y} \exists \bar{z} \left( Q_W(w) \land Q_X(x) \land Q_Y(y) \land Q_Z(z) \land Q_v(w, \bar{x}, \bar{y}, \bar{z}, v) \land R_b(v) \right).$$

Here $Q_W(w)$ is $\bigwedge_{i \in [1,p]} R_W(i, w_i)$, where $w_i \in W$. It extracts from $R_W$ a truth assignment $\mu_W$ for variables in $W$. Similarly, $Q_X(x)$ and $Q_Y(y)$ extract a truth assignment for variables of $X$ and $Y$ from $R_X$ and $R_Y$, respectively; and $Q_Z(z)$ generates all truth assignments for variables of $Z$ using $R_Z$. Among the same lines as the proof of Theorem 5.1(1), $Q_v(w, \bar{x}, \bar{y}, \bar{z}, v)$ is a CQ query that encodes the truth value of $\exists \psi(W, X, Y, Z)$ for a given truth assignment $\mu_W$ for $W$, $\mu_X$ for $X$, $\mu_Y$ for $Y$ and $\mu_Z$ for $Z$, such that $v = c$ if $\psi$ is not satisfied by $\mu_W, \mu_X, \mu_Y$ and $\mu_Z$, and a distinct value $d$ from $c$ and $d$ otherwise. The query $Q_v$ can be expressed in CQ in terms of $R_V, R_X, R_Y$ and $R_Z$.

One can readily verify that $S$ is consistent, i.e., $\text{Mod}(S) \neq \emptyset$. In addition, the schemas and denial constraints are fixed, i.e., they are independent of $\varphi$.

We next show that $\varphi$ is true iff there exists an extension $\overline{\varphi}$ of $\rho$ such that $\overline{\varphi}$ is currency preserving for $Q$ and $|\overline{\varphi}| \leq |\varphi| + k$.

$\Rightarrow$ Suppose that $\varphi$ is true. Then there exists a truth assignment $\mu_W$ for variables in $W$ such that $\forall X \exists Y \forall Z \psi(\mu_W, X, Y, Z)$ is true. We define an extension $\overline{\varphi}$ of $\varphi$, where $\overline{\rho_W}$ in $\overline{\varphi}$ extends $\rho_W$ by copying $(i, 1)$ from $I'_W$ to $I_W$ if $\mu_W(w_i) = 1$, and copying $(i, 0)$ if $\mu_W(w_i) = 0$, for each $i \in [1,p]$. The other copy functions of $\varphi$ remain unchanged in $\overline{\varphi}$. Obviously $|\overline{\varphi}| \leq |\varphi| + k$. We show that $\overline{\varphi}$ is currency preserving for $Q$. Let $I'_W$ denote the extension of $I_W$ by $\overline{\rho_W}$, and $S'$ denote the extension of $S$ with $\overline{\rho_W}$. Observe the following. (a) By the denial constraint $\varphi_2$ defined on $R_W$, this truth assignment is selected in $\text{LST}(I'_W)$, no matter what consistent completion of $I'_W$ is considered. In other words, the truth assignment for $W$ remains fixed in all consistent completions of $I'_W$. (b) Along the same lines as the proof of Theorem 5.1(1), one can verify that the certain current answer to $Q$ w.r.t. $S'$ is empty. Indeed, when $\text{LST}(I'_W) = \{\{1, d\}\}$, the answer to $Q$ in such a completion of $S'$ is empty, and hence so is the certain current query answer of $Q$ w.r.t. $S'$. (c) No matter how $\overline{\varphi}$ is further extended, the certain current answer to $Q$ remains empty. Indeed, observe that in any completion of an extension of $S'$, the answer to $Q$ is nonempty only if for the truth assignments $\mu_W$ for $W$, $\mu_X$ for $X$ and $\mu_Y$ for $Y$ encoded in $\text{LST}(I'_W)$, $\text{LST}(I'_X)$ and $\text{LST}(I'_Y)$, respectively, there exists a truth assignment $\mu_Z$ for $Z$ such that $\psi$ is not satisfied. Since $\varphi$ is true, given the truth assignment $\mu_W$ encoded by $\text{LST}(I'_W)$ in $S'$, for any truth assignment $\mu_X$ for $X$ that may be copied from $I'_X$ by extending $\rho_X$, there exists a completion of $I_Y$ that encodes a truth assignment $\mu_Y$ for $Y$, such that for all truth assignment $\mu_Z$ for $Z$, $\psi$ is satisfied; hence, the answer to $Q$ is empty in this completion. In other words, the certain current answer to $Q$ is empty w.r.t. any extension of $S'$ that is obtained by extending $\overline{\varphi}$. Therefore, we can conclude that $\overline{\varphi}$ is currency preserving for $Q$.

$\Leftarrow$ Conversely, suppose that $\varphi$ is false. Assume for a contradiction that there exists an extension $\overline{\varphi}$ of $\rho$ such that $\overline{\varphi}$ is currency preserving for $Q$ and moreover, $|\overline{\varphi}| \leq |\varphi| + k$. Then by the choice of the $c, d$ values in $I'_b$ and the $K$ value in $I'_X$, $\overline{\varphi}$ can extend neither $\rho_X$ nor $\rho_b$ by copying data from $I'_X$ or $I'_b$. As a result, the certain current answer to
Conversely, assume that $\rho$ is a copy function by letting $\overline{\rho} = \{\rho_1, \rho_b\}$, where $\rho_1$ is as previously defined. It is readily verified that $\overline{\rho}$ is a currency preserving copy function, since the answer to $Q$ is empty, no matter how the copy function is extended.

$\Rightarrow$ Conversely, assume that $\varphi$ is true. By the choice of $v_b$, the only possible extensions $\overline{\rho}$ of $\rho$ such that $|\overline{\rho}| \leq |\varphi| + k$ involve copying from $I_{01}^c$ to $I_{01}$. However, such extensions are not currency preserving when $\varphi$ is true. Indeed, there is an extension $\rho'$ of $\rho$ that also imports $(1, v_b)$ from $I_{01}^c$ to $I_{01}$, such that the certain answer to $Q$ w.r.t. $\overline{\rho}$ is $\{(v_a)\}$, while the certain answer to $Q$ w.r.t. $\overline{\rho}'$ is $\{(v_b)\}$. Here $\overline{\rho}'$ is the extension of $\overline{\rho}$ by $\rho'$. Thus there does not exist a currency preserving extension $\overline{\rho}$ of $\rho$ such that $|\overline{\rho}| \leq |\rho| + k$. □
Data complexity BCP for CQ: We next show that BCP(CQ) is $\Sigma_2^P$-hard when query $Q$ and denial constraints are fixed (for data complexity). We prove the lower bound by reduction from the $\exists^P \forall^P \exists^P 3$CNF problem (see the proof of Theorem 5.1 for the statement of the $\exists^P \forall^P \exists^P 3$CNF problem).

Given an instance $\varphi = \exists X \forall Y \exists Z \psi (X, Y, Z)$ of the $\exists^P \forall^P \exists^P 3$CNF problem, we define a specification $S$ that includes a collection $\mathcal{P}$ of copy functions, a positive number $k$ and a fixed query $Q$, i.e., $Q$ does not depend on $\varphi$. We show that $\varphi$ is true iff there exists an extension $\overline{\mathcal{P}}$ of $\mathcal{P}$ such that $\overline{\mathcal{P}}$ is currency preserving for $Q$ and $|\overline{\mathcal{P}}| \leq |\mathcal{P}| + k$. We define $k$ to be $2n(2\log(n) + 2)$ bits, where $n$ is the number of variables in $X$, and construct $S$ and $Q$ as follows.

(1) Temporal instances. The specification $S$ consists of two data sources $D$ and $D'$, where $D$ consists of three relations specified by schemas $R_{XYZ}(EID, X, V, B)$, $R_C(EID, CID, POS, L, V, C)$ and $R_b(EID, C)$, and $D'$ consists of three relations specified by $R'_X(EID, X, V, B)$, $R'_Y(EID, Y, V, B)$ and $R'_b(EID, C)$. Here the instance $I_{XYZ}$ of $R_{XYZ}$ is used to represent truth assignments for $X$, $Y$ and $Z$, which, as will be seen shortly, are constrained by copy functions from instances $I'_X$ and $I'_Y$ of $R'_X$ and $R'_Y$, respectively.

The instance $I_{XYZ}$ is similar to $I_{XY}$ shown in Fig. 5, except the following: (a) for each variable in $X \cup Y \cup Z$, it contains two tuples with the same EID but different $V$ values 0 and 1; and (b) each tuple $t$ carries an extra attribute $B$ such that $t[B]$ is a constant 0 if $t[X]$ is a variable in $X$, and $t[B]$ is a constant $K$ of $k + 1$ bits if $t[X]$ is a variable in $Y \cup Z$. The presence of these tuples constrain the impact of extending copy functions in that they do not add new tuples but instead only copy available currency information. Instances $I'_X$ and $I'_Y$ are used to represent truth assignments for $X$ and $Y$, respectively. They are similar to $I'_Y$ shown in Fig. 5, with partial currency orders defined on them, except that here each tuple $s$ carries an extra attribute $B$ with value 0 if $s$ is in $I'_X$ and value $K$ if $s$ is in $I'_Y$. Since $K$ has $k + 1$ bits, this prevents truth assignments for $Y$ to be copied when bounded copy functions are extended. Instances $I_b$ and $I'_b$ are precisely the same as their counterparts shown in Fig. 5, but we assume here that $c$ and $d$ are constants of at least $k + 1$ bits. We shall use $I_b$ and $I'_b$ to check whether an extension of copy functions is currency preserving. As before, since $c$ and $d$ have $k + 1$ bits, extensions of bounded copy functions cannot copy these constants.

Finally, the instance $I_C$ of $R_C$ is used to encode the negations of the clauses in $\psi$ along the same lines as the proof of Theorem 5.1(3). More specifically, for each $j \in [1, r]$, consider the negation $\overline{C_j} = \overline{\ell}_1 \land \overline{\ell}_2 \land \overline{\ell}_3$ of clause $C_j$ and denote by $\mu_j$ the unique truth assignment for variables in $C_j$ that satisfies $\overline{C_j}$. Then, for each $j \in [1, r]$, we add the following three tuples to $I_C$:

$$(\text{eid}, j, 1, z_1, v_1, c), (\text{eid}, j, 2, z_2, v_2, c), (\text{eid}, j, 3, z_3, v_3, c),$$

where $z_i = \overline{\ell}_i$ if $\ell_i$ is a variable, and $z_i = \ell_i$ otherwise. Moreover, $v_1$ is $\mu_j(\ell_1)$ if $\overline{\ell}_1$ is a variable, and it is $\mu_j(\overline{\ell}_1)$ otherwise. Here $\text{eid}$ is unique for each tuple. Except in $I'_X$, $I'_Y$ and $I'_b$, partial currency orders are empty on these relations.

(2) Copy functions and denial constraints. We define three copy functions $\rho_X : R_{XYZ}[X, V, B] \Leftrightarrow R'_X[X, V, B]$, $\rho_Y : R_{XYZ}[X, V, B] \Leftrightarrow R'_Y[Y, V, B]$, and $\rho_b : R_B[EID, C] \Leftrightarrow R'_b[EID, C]$, each of which is initially empty. Let $\bar{\rho} = \{\rho_X, \rho_Y, \rho_b\}$. Furthermore, we constrain the possible extensions of $\bar{\rho}$ by enforcing that each entity in all instances has only two possible tuples, which can be expressed as fixed denial constraints.

(3) Query. We define the query $Q$ in CQ as follows (omitting the EID attributes):

$$Q = \exists z_1, z_2, z_3, v_1, v_2, v_3, b_1, b_2, b_3, j, w \left( R_{XYZ}(z_1, v_1, b_1) \land R_{XYZ}(z_2, v_2, b_2) \land R_{XYZ}(z_3, v_3, b_3) \land R_C(j, 1, z_1, v_1, w) \land R_C(j, 2, z_2, v_2, w) \land R_C(j, 3, z_3, v_3, w) \land R_b(w) \right).$$
This query is the same as its counterpart given in the proof of Theorem 5.1(3), except that we use \( R_{XYZ} \) here instead of \( R_{XY} \). As remarked there, for each \( \text{D}^e \in \text{Mod}(S) \), \( LST(I_{XYZ}^e) \) encodes truth assignments \( \mu_X, \mu_Y \) and \( \mu_Z \) for \( X, Y \) and \( Z \), respectively, where \( I_{XYZ}^e \) is the completion of \( I_{XYZ} \) in \( \text{D}^e \). The query \( Q(LST(D^e)) \) returns a non-empty set if \( \mu_X, \mu_Y \) and \( \mu_Z \) exist, at least one conjunctive clause \( \overline{C}_j \) is satisfied.

It is easy to verify that \( S \) is consistent, i.e., \( \text{Mod}(S) \neq \emptyset \). In addition, the query, schemas and denial constraints are all fixed, i.e., they are independent of \( \varphi \).

We next show that \( \varphi \) is true if and only if there exists an extension \( \overline{\varphi} \) of \( \rho \) such that \( \overline{\varphi} \) is currency preserving for \( Q \) and \( |\overline{\varphi}| \leq |\overline{\varphi}| + k \).

\[ \Rightarrow \] Assume that \( \varphi \) is true. Then there exists a truth assignment \( \mu_X \) for variables in \( X \) such that \( \forall Y \exists Z \psi(\mu_X,Y,Z) \) is true. We define an extension \( \overline{\varphi} = \{ \overline{\rho}_X, \overline{\rho}_Y, \overline{\rho}_Z \} \) of \( \overline{\varphi} \), where \( \overline{\rho}_X \) extends \( \rho_X \) by copying \((i,x_i,0,0)\) and \((i,x_i,1,0)\) from \( I_X^e \) to \( I_{XYZ}^e \) if \( \mu_X(x_i) = 1 \), and copying \((n+i,x_i,0,0)\) and \((n+i,x_i,1,0)\) if \( \mu_X(x_i) = 0 \), for each \( i \in [1,n] \). The copy functions \( \overline{\rho}_X \) and \( \overline{\rho}_Y \) remain the same as \( \rho_X \) and \( \rho_Y \), respectively. It is easy to see that \( |\overline{\varphi}| \leq |\overline{\varphi}| + k \). We next show that \( \overline{\varphi} \) is currency preserving for \( Q \). Let \( I_{XYZ}^e \) denote the extension of \( I_{XYZ} \) by \( \overline{\rho}_X \), and \( S^e \) denote the extension of \( S \) with \( \overline{\varphi} \). Then as argued in the proof of Theorem 5.1(3), the certain current answer to \( Q \) is empty w.r.t. \( S^e \). Observe that for each consistent completion \( (I_{XYZ}^e)^c \) of \( I_{XYZ}^e \), \( LST((I_{XYZ}^e)^c) \) encodes (a) a fixed truth assignment \( \mu_X \) for variables in \( X \) when \( (I_{XYZ}^e)^c \) is restricted to \( X \) variables, which remains unchanged in all consistent completions of \( I_{XYZ} \) because of the denial constraints defined on \( I_{XYZ} \), and (b) a truth assignment \( \mu_Y \) for \( Y \) and a truth assignment \( \mu_Z \) for \( Z \), which vary in different completions of \( I_{XYZ}^e \). Since \( \exists Y \exists Z \psi(\mu_X,\mu_Y,\mu_Z) \) is true for all \( \mu_Y \) of \( Y \), no matter how \( \overline{\rho}_Y \) and \( \overline{\rho}_Z \) are extended by copying more data values, there exists a completion of \( I_{XYZ}^e \) such that it encodes a truth assignment for \( Y \) and a truth assignment for \( Z \), and moreover, \( \psi \) is not satisfied, i.e., \( Q \) on the current instance of this completion is empty. That is, the certain current answer to \( Q \) is empty w.r.t. any extension of \( S^e \) that is obtained by extending \( \overline{\varphi} \). Hence \( \overline{\varphi} \) is currency preserving for \( Q \).

\[ \Leftarrow \] Conversely, suppose that \( \varphi \) is false. Assume by contradiction that there exists an extension \( \overline{\varphi} \) of \( \rho \) such that \( \overline{\varphi} \) is currency preserving for \( Q \) and \( |\overline{\varphi}| \leq |\overline{\varphi}| + k \). Then by the choice of values \( c,d \) and \( K \), \( \overline{\varphi} \) can neither copy truth assignments for \( Y \) from \( I_Y^e \) nor extend \( I_Y^e \) by copying from \( I_Y^e \). In other words, \( \overline{\varphi} \) can only extend \( \rho_X \). Let \( S^e \) denote the extension of \( S \) with \( \overline{\varphi} \). Then as argued in the proof of Theorem 5.1(3), the certain current answer to \( Q \) is empty w.r.t. \( S^e \). We show that, however, there exists an extension of \( \overline{\varphi} \) such that the certain current answer to \( Q \) with that extension is nonempty. Indeed, since \( \varphi \) is false, no matter how \( \overline{\varphi} \) extends \( \rho_X \), there exists a truth assignment \( \mu_Y \) for \( Y \) such that for all truth assignments \( \mu_Z \) for \( Z \), \( \neg \psi(\mu_X,\mu_Y,\mu_Z) \) is true. We define an extension \( \overline{\varphi}^+ \) of \( \overline{\varphi} \) in which the extension of \( \rho_X \) encodes a truth assignment \( \mu_X \) for \( X \), the extension of \( \rho_Y \) encodes a truth assignment \( \mu_Y \) for \( Y \), such that for all completions of currency orders on \( Z \) variables (i.e., \( \mu_Z \)), \( \neg \psi(\mu_X,\mu_Y,\mu_Z) \) is true. This is possible since \( \varphi \) is false. In addition, \( \overline{\varphi}^+ \) extends \( \rho_0 \) such that \( LST(I_0^e) \) is \( \{(1,c)\} \). Let \( S^e \) denote the extension of \( S^e \) with \( \overline{\varphi}^+ \). Then as argued in the proof of Theorem 5.1(3), the certain current answers to \( Q \) w.r.t. \( S^e \) is nonempty. Therefore, \( \overline{\varphi} \) is not currency preserving for \( Q \). This contradicts the assumption above.

Upper bounds BCP: We next verify the upper bounds by providing a non-deterministic algorithm that, given a consistent specification \( S \) with a collection \( \overline{\varphi} \) of copy functions, a query \( Q \) and a positive number \( k \) as input, returns "yes" if there exists a currency preserving extension \( \overline{\varphi} \) of \( \overline{\varphi} \) such that \( |\overline{\varphi}| \leq |\overline{\varphi}| + k \). Let \( D \) and \( D' \) be the data sources in \( S \). The algorithm works as follows. The algorithm first checks whether \( S \) is consistent. If not, it returns "no". If \( S \) is consistent, it executes the following steps:
Let \( p^+ \) denote an updated version of \( p \) by copying additional data values of at most size \( k \) from \( D' \) to \( D \).

(2) Construct the extension \( S^c \) of \( S \) by \( p^c \).

(3) Check whether \( p^c \) is currency preserving for \( Q \), by invoking the algorithm for \( CPP \) given in the proof of Theorem 5.1, with parameters \( S^c \) and \( Q \). Return “yes” if that algorithm returns an affirmative answer. If not, reject the current guess and repeat the process.

The algorithm shows that the combined complexity of \( BCP(\exists \text{FO}^+) \) is in \( \Sigma_3^p \). Indeed, the initial step can be done in \( \Sigma_2^p \) by Theorem 3.1. Furthermore, step (2) is in \( \text{PTIME} \) and as shown in the proof of Theorem 5.1, the oracle for checking \( \text{CPP}(\exists \text{FO}^+) \) is in \( \Pi_3^p \) for combined complexity. Thus the algorithm is in \( \text{NP}^{\Pi_2^p} = \Sigma_3^p \) for the combined complexity when \( L_Q \) is \( \exists \text{FO}^+ \). When \( L_Q \) is \( \text{FO} \), the oracle for checking \( \text{CPP}(\text{FO}) \) is in \( \text{PSPACE} \) for combined complexity, as verified in the proof of Theorem 5.1. Hence \( \text{BCP}(\text{FO}) \) is in \( \text{PSPACE} \) for combined complexity. Finally, for the data complexity, by Theorem 3.1 the initial step can be done in \( \text{NP} \) and by Theorem 5.1, the oracle for checking \( \text{CPP} \) is in \( \Pi_3^p \). Therefore, the algorithm is in \( \text{NP}^{\Pi_2^p} = \Sigma_3^p \) for the data complexity. □

6. TRACTABLE CASES

We next identify tractable cases for problems associated with reasoning about currency constraints (Section 3) and for problems related to copying (Section 4). More specifically, we show that all problems become tractable in the absence of denial constraints and, where appropriate, when the query language is restricted to SP queries as defined in Section 4. Observe that when no denial constraints are present, these tractable cases cover practical scenarios in which reliable timestamps are provided for part (or all) of the data. Indeed, such scenarios can be modeled without denial constraints but with initial currency orders in the temporal database instances.

As shown by Theorems 3.1 and 3.4, denial constraints make the analyses of \( \text{CPS} \), \( \text{COP} \) and \( \text{DCIP} \) intricate. Below we consider specifications with no denial constraints, but containing partial currency orders and copy functions. The result below shows that the absence of denial constraints indeed simplifies the analyses.

**Theorem 6.1.** In the absence of denial constraints, \( \text{CPS} \), \( \text{COP} \) and \( \text{DCIP} \) are in \( \text{PTIME} \).

**Proof.** We provide PTIME algorithms for each of these problems.

**CPS.** Let \( S \) be a specification consisting of (1) a collection of temporal instances \( D_{(t,i)} \) of schema \( R_i \), for \( i \in [1, s] \); and (2) (possibly empty) copy functions \( \rho_{(j,i)} \) from \( D_{(t,i)} \) to \( D_{(t,j)} \) of a certain signature \( \sigma(\rho_{(j,i)}) : R_i[\vec{A}] \leftarrow R_j[\vec{B}] \), where \( \vec{A} \) consists of all attributes of \( R_i \) (except possibly the EID attribute) and \( \vec{B} \) consists of the same number of corresponding attributes in \( R_j \). We provide a PTIME algorithm that decides whether \( S \) is consistent.

We use the following notations: For each \( i \in [1, s] \) and \( p \in [1, |R_i|] \), we denote by \( \text{PO}_{i,p} \) a binary relation on tuples in \( D_{(t,i)} \) that is used to encode a partial order on them. Similarly, \( \text{PO}_{i,p}^{\text{upd}} \) denotes an updated version of \( \text{PO}_{i,p} \). We always assume that these binary relations are transitively closed (possibly at a cost of a quadratic time computation). The algorithm performs the following steps:

1. For \( i \in [1, s], p \in [1, |R_i|] \)
   \[ \text{PO}_{i,p} := \{ (u, v) \mid D_{(t,i)}(u) \land D_{(t,i)}(v) \land u \prec_{(i,p)} v \} \];
2. Set cycle := false and change := true;
3. While (change = true) and (cycle = false) do

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The algorithm starts by initializing $PO_{i,p}$ with the initial partial currency order $\prec_{(i,p)}$ (Step 1). Then, as long as no cycles are detected in $PO_{i,p}$ and $PO_{i,p}^\text{upd}$ differs from $PO_{i,p}$, the algorithm updates $PO_{i,p}$ with additional order information in Step 3. Here a cycle means that both $(u,v)$ and $(v,u)$ belong to $PO_{i,p}$, for tuples $u$ and $v$ in $D_{(i,i)}$. There are two ways in which the algorithm adds order information using a copy function $\rho_{(j,i)}$: in Step 3(a)i, order information is transferred from $PO_{j,q}$ to $PO_{i,p}$; and in Step 3(a)ii, order information is transferred from $PO_{i,p}$ to $PO_{j,q}$.

We next show the correctness of the algorithm, i.e., it returns “yes” iff $S$ is consistent. We denote by $PO_{i,p}^\infty$ the final relation computed by the algorithm. If cycles were present, we let $PO_{i,p}^\infty = \emptyset$.

($\Rightarrow$) Suppose that the algorithm returns “yes”. Then for all $i \in [1,s]$ and $p \in [1,|R_i|]$ the relation $PO_{i,p}^\infty$ corresponds to a partial order on tuples in $D_{(i,i)}$, which is compatible with the given partial order $\prec_{(i,p)}$. Indeed, by Step 1, $\prec_{(i,p)} \subseteq PO_{i,p}^\infty$. Furthermore, Step 3 only adds information to $PO_{i,p}$ and since the final relation $PO_{i,p}^\infty$ is acyclic, no contradicting order information has been added. Hence, $PO_{i,p}^\infty$ corresponds to a partial order (recall that we assume the relations are transitively closed) and contains $\prec_{(i,p)}$.

We next show how a consistent completion $D^c \in \text{Mod}(S)$ can be constructed from the partial orders $PO_{i,p}^\infty$. Let $i \in [1,s]$, $p \in [1,|R_i|]$. Initially, we set $\prec_{(i,p)} = PO_{i,p}^\infty$. Then, for any two tuples $u_1$, $u_2$ in $D_{(i,i)}$ that represent the same entity, we consider the following cases: (a) $PO_{i,p}^\infty(u_1,u_2)$; (a') $PO_{i,p}^\infty(u_2,u_1)$; and (b) $u_1$ and $u_2$ are incomparable under $PO_{i,p}^\infty$. It suffices to treat only one of (a) or (a'), since those cases are symmetrical.

For case (a), we have already that $u_1 \prec_{(i,p)} u_2$. We show that this choice is not in conflict with the copy functions. Suppose that the $A_y$-attribute values in tuples $u_1$ and $u_2$ are respectively copied from the $B_y$-attribute values in $v_1$ and $v_2$ in an instance $D_{(i,j)}$. From $PO_{(i,p)}(u_1,u_2)$ and Step 3(a)ii, it follows that $PO_{j,q}(v_1,v_2)$. Since $PO_{j,q}^\infty$ is acyclic, it is not the case that $PO_{j,q}^\infty(v_2,v_1)$ is also reached.

For case (b), there exists a consistent completion in which $u_1 \prec_{(i,p)}^c u_2$, and another consistent completion in which $u_2 \prec_{(i,p)}^c u_1$. Indeed, we can choose either $u_1 \prec_{(i,p)} u_2$ or $u_2 \prec_{(i,p)} u_1$, and then propagate this choice to tuples that are copied to or from $u_1$ and $u_2$. Since Step 3(a) in the algorithm propagates currency orders, tuples that are copied to or from $u_1$ and $u_2$ cannot already be comparable themselves under some $PO_{j,q}^\infty$. For instance, let $\rho$ be such that $\rho(u_1) = v_1$ and $\rho(u_2) = v_2$, where $\rho$ is a copy function.
from \( R_j \) to \( R_i \) that copies \( B_q \) to \( A_p \). Since \( u_1 \) and \( u_2 \) are incomparable under \( \PO^\infty_{i,p} \), it follows from Step 3(a) that \( v_1 \) and \( v_2 \) are incomparable under \( \PO^\infty_{j,q} \). In other words, incomparable tuples can only be copied from incomparable tuples. We can therefore gather all pairs of tuples (like \( v_1 \) and \( v_2 \)) in different instances (depending on the copy function) and select a consistent currency order for both \( u_1 \) and \( u_2 \) and the collected pairs. For instance, we can choose \( u_1 \prec_{(i,p)} u_2 \) and \( v_1 \prec_{(i,q)} v_2 \), and transitively close this partial completion. We repeat this for any two such tuples \( u_1 \) and \( u_2 \) for which \( \prec_{(i,p)} \) is still undefined. In this way, we obtain a consistent completion for \( D_{(i,p)} \). We proceed in a similar way for all \( i \in [1,s] \) and \( p \in [1,|R_i|] \) and obtain a completion \( D^c \in \text{Mod}(S) \).

\[
\Rightarrow\text{ Suppose that we have a consistent completion } D^c \in \text{Mod}(S). \text{ Denote by } \prec_{c_{(i,p)}} \text{ the completed currency orders in } D^c \text{ for } D_{(i,p)} \text{ and attribute } A_p. \text{ We prove by induction on an increasing } \ell \text{ that for each } \ell, \text{ it is the case that } \PO^\ell_{i,p} \subseteq \{ (u,v) \mid u,v \in D_{(i,p)}, u \prec_{c_{(i,p)}} v \}.
\]

Clearly, after Step 1, we have \( \PO^0_{i,p} = \prec_{(i,p)} \subseteq \prec_{c_{(i,p)}} \). For the induction step, assume that \( \PO^{\ell-1}_{i,p} \subseteq \prec_{c_{(i,p)}} \) with \( \ell \geq 1 \). Assume by contradiction that \( \PO^\ell_{i,p} \not\subseteq \prec_{c_{(i,p)}} \). This implies that either (a) a tuple \( (u,v) \) is added to \( \PO^\ell_{i,p} \) in Step 3(a) such that \( v \prec_{c_{(i,p)}} u \); or (b) a tuple \( (u',v') \) is added to \( \PO^\ell_{j,q} \) in Step 3(a)ii such that \( v' \prec_{c_{(j,q)}} u' \). In case (a), we have \( \PO^{\ell-1}_{j,q} \subset \{ \rho(u), \rho(v) \} \) and hence, by the induction hypothesis, \( \rho(u) \prec_{c_{(j,q)}} \rho(v) \). Since the completion \( D^c \) satisfies the constraints imposed by the copy function, it follows \( u \prec_{c_{(i,p)}} v \), a contradiction. Case (b) leads in the same way to a contradiction. We conclude by contradiction that \( \PO^\ell_{i,p} \subseteq \prec_{c_{(i,p)}} \). The algorithm always terminates due to the fact that only order information is added and there is trivial upper bound for each partial order. Hence \( \PO^\infty_{i,p} \subseteq \prec_{c_{(i,p)}} \). Since \( \prec_{(i,p)} \) is acyclic, the algorithm returns "yes".

The algorithm is clearly in PTIME. Indeed, suppose that in each iteration of Step 3, a single tuple is added, then one needs at most \( O(|S|^2) \) time to add all possible tuples. \( \square \)

We next show the tractability of COP and DCIP. The PTIME algorithms for these problems rely on the following property of the partial orders \( \PO^\infty_{i,p} \), computed by the previous algorithm for CPS. Let \( S \) be a specification as given in the proof for CPS above.

**Lemma 6.2.** For each \( i \in [1,s] \), \( p \in [1,|R_i|] \), we have that \( \PO^\infty_{i,p} = \bigcap_{D^c \in \text{Mod}(S)} \prec_{c_{(i,p)}} \). That is, the partial orders \( \PO^\infty_{i,p} \) are certain in every completion and are maximal, i.e., no order information can be added without eliminating certain consistent completions.

**Proof.** It is readily verified that the \( \Rightarrow \) direction in the previous proof implies that \( \bigcap_{D^c \in \text{Mod}(S)} \prec_{c_{(i,p)}} \subseteq \PO^\infty_{i,p} \), while the \( \Leftarrow \) direction implies that \( \PO^\infty_{i,p} \subseteq \bigcap_{D^c \in \text{Mod}(S)} \prec_{c_{(i,p)}} \). From these, the desired equality follows. \( \square \)

**COP:** Let \( S \) be a specification as described in the proof for CPS above, and \( O_i \) be a given currency order. We provide a PTIME algorithm that decides whether \( O_i \) is certain for \( S \). We know from Lemma 6.2 that for each \( i \in [1,s] \), and \( p \in [1,|R_i|] \), \( \PO^\infty_{i,p} = \bigcap_{D^c \in \text{Mod}(S)} \prec_{c_{(i,p)}} \). Given this we can conclude that \( O_i \) is certain iff \( \prec_{c_{(i,p)}} \subseteq \PO^\infty_{i,p} \), where \( \prec_{(i,p)} \) represents the order for attribute \( A_p \) in \( R_i \) as specified by \( O_i \). This can be verified in PTIME, using the algorithm for computing the \( \PO^\infty_{i,p} \) relations. \( \square \)

**DCIP:** Let \( S \) be a specification as described in the proof for CPS above. We provide a PTIME algorithm that decides whether \( S \) is deterministic for current instances.
Let \( \PO_{i,p}^\infty \) be the partial orders returned by the PTIME algorithm for CPS. From Lemma 6.2 one can easily verify that \( S \) is deterministic iff the following holds: for each \( i \in [1,\mathcal{s}] \) and \( p \in [1,|R_i|] \), and each entity identity \( \eid \) occurring in \( D(t,i) \), the restriction of the partial order \( \PO_{i,p}^\infty \) to tuples corresponding to \( \eid \) has only sinks that agree on the \( A_p \) attributes. Here a sink means a tuple that has no successors in the partial order. The absence of successors allows us to find completions of the order in which these tuples are put last. Hence, the determinacy condition simply asks for any partial order. The absence of successors allows us to find completions of the order in which these tuples are put last. Hence, the determinacy condition simply asks for any possible latest tuple to agree on all certain attributes. As a result, the PTIME algorithm (1) computes for \( i \in [1,\mathcal{s}] \) and \( p \in [1,|R_i|] \) the relations \( \PO_{i,p}^\infty \); and (2) verifies for each \( \eid \in D(t,i) \) whether \( \PO_{i,p}^\infty|\EID=\eid \) has only sinks that agree on the \( A_p \) attribute. If so, then the algorithm returns “yes”, otherwise “no”. \( \square \)

Corollary 3.7 tells us that in the presence of denial constraints, CCQA does not become easier for SP queries than for \( \exists \PO^\ast \). We next show that for SP queries, the absence of denial constraints simplifies the analysis. Indeed, for SP queries and without denial constraints, CCQA is in PTIME.

**Proposition 6.3.** For SP queries, \( \text{CCQA}(SP) \) is in PTIME in the absence of denial constraints.

**Proof.** Consider a specification \( S \) in which no denial constraints are defined, while copy functions may be present. Let \( Q \) be an SP query. Recall from Section 3 that an SP query is of the form \( Q(\vec{x}) = \exists \vec{y} (R(e,\vec{x},\vec{y}) \land \psi) \), where \( \psi \) is a conjunction of equality atoms. Here \( R(\EID,A_1,\ldots,A_n) \) is a relation schema in \( S \). Let \( D_t = (D,\prec_{A_1},\ldots,\prec_{A_n}) \) denote the corresponding temporal instance of \( R \) in \( S \). Given \( S, Q \) and a tuple \( t \), CCQA is to determine whether \( t \) is a certain current answer to \( Q \) w.r.t. \( S \), i.e., whether \( t \in \bigcap_{D^c \in \text{Mod}(S)} Q(\text{LST}(D_t^c)) \), where \( D_t^c \) denotes a completion of \( D_t \) in \( D^c \).

We develop a PTIME algorithm for CCQA in this context as follows. The algorithm uses the partial order relations defined in the proof of Theorem 6.1. In the following, \( E \) denotes the set of all entities occurring in \( D_t^c \).

1. Compute the partial order relations \( \PO_{i,p}^\infty \) for each attribute \( A_t \) in \( R \).
2. For each \( e \in E \) and each attribute \( A_t \) of \( R \), let \( S(e,A_t) = \{ s[A_t] \mid s \text{ is a sink in } \PO_{i,p}^\infty \} \).
   That is, \( S(e,A_t) \) is the set of all possible most current values of the \( A_t \)-attribute that the entity \( e \) can have. We define
   
   \[
   \text{poss}(e,A_t) = \begin{cases} 
   s[A_t] & \text{if } S(e,A_t) = \{ s[A_t] \} \\
   c_{e,t} & \text{if } |S(e,A_t)| > 1,
   \end{cases}
   \]

   where \( c_{e,t} \) is a new constant. In other words, \( \text{poss}(e,A_t) \) is either the unique most current value of attribute \( A_t \) of entity \( e \), or a new constant \( c_{e,t} \) indicating that multiple distinct current values for \( A_t \) and \( e \) exist. Let \( \text{poss}(e,S) \) be the tuple \( (e,\text{poss}(e,A_1),\ldots,\text{poss}(e,A_n)) \).
3. Let \( \text{poss}(S) = \bigcup_{e \in E} \text{poss}(e,S) \) and evaluate \( Q(\text{poss}(S)) \).
4. Remove all tuples from \( Q(\text{poss}(S)) \) that contain a new constant (i.e., that contain a constant \( c_{e,t} \)). Denote the resulting set by \( \hat{Q}(\text{poss}(S)) \).
5. Check whether \( t \in \hat{Q}(\text{poss}(S)) \). Return “yes” if so, and return “no” otherwise.

The algorithm is in PTIME. Indeed, Step 1 is in PTIME by Theorem 6.1. Step 3 is in PTIME since \( Q \) is an SP query. All the other steps are trivially in PTIME.
We next show the correctness of the algorithm. Let $D^c \in \text{Mod}(S)$ and $D^c_i$ be the completion of $D_i$ in $D^c$. Recall from the definition of current instances that $\text{LST}(e, D^c_i)$ is a tuple of the form $(e, a_1, \ldots, a_n)$, where for each $\ell \in [1..n]$, $a_\ell$ is the most current value of the entity $e$ for the attribute $A_\ell$ relative to $D^c_i$. As shown in the proof of Theorem 6.1(3), these current values are always witnessed by values that appear in sinks of $PO_R^\mathit{EID}=e$. Hence, $\text{poss}(e, S)$, as defined in Step 2, indicates whether there exists a unique most current tuple for $e$ (in case that $\text{poss}(e, S)$ does not contain any new constants) or not (in case that a new constant appears in $\text{poss}(e, S)$). Indeed, in the absence of denial constraints the currency orders among different attributes are independent and every new constant contributes to a different current tuple. Clearly, when new constants in $\text{poss}(e, S)$ interact with the selection conditions in $Q$, $Q(\text{poss}(e, S)) = 0$, and thus $\text{poss}(e, S)$ does not contribute to the certain current answers to $Q$ w.r.t. $S$. Let $\text{poss}(S) = \bigcup_{e \in E} \text{poss}(e, S)$ and consider $Q(\text{poss}(S))$ (Step 3). Here for every $e \in E$, $Q(\text{poss}(e, S))$ is a tuple that satisfies the selection conditions. However, apart from normal constants this tuple may contain new constants. This implies that $Q(\text{poss}(e, S))$ may still represent distinct possibilities, each of which realized by the query answer in some completion of $S$. In order to compute the certain answers, one thus needs to eliminate the entities that contain a new constant. In other words, we have to consider $\hat{Q}(\text{poss}(e, S))$ (Step 4). Finally, we need to verify whether $t \in \hat{Q}(\text{poss}(S))$ as is done in Step 5. \hfill \square

We have seen in Theorems 5.1 and 5.3 that fixing denial constraints does not make our lives easier when it comes to CPP or BCP. However, when denial constraints are absent, these problems become tractable for SP queries.

\textbf{Theorem 6.4.} When denial constraints are absent, for SP queries both the combined complexity and the data complexity are in \textsc{PTIME} for CPP and BCP (when the bound $k$ on the size of additional data copied is fixed).

\textbf{Proof.} We first develop a \textsc{PTIME} algorithm for CPP(SP), which will then be used to show that BCP(SP) is also in \textsc{PTIME}, all in the absence of denial constraints.

\textsc{CPP for SP:} Consider a specification $S$ and an SP query $Q(\bar{x}) = \exists e \bar{y} (R(\bar{x}, \bar{y}) \land \psi)$ for some relation $R$ in $S$, a subset of attributes $\bar{x}$ of $R$ and a selection condition $\psi$. Recall that for SP queries, $\bigcap_{D^c \in \text{Mod}(S)} Q(\text{LST}(D^c)) = \hat{Q}(\text{poss}(S))$, where $\text{poss}(S)$ encodes whether or not a unique current tuple exists in all completions of the temporal instance $D_i = (D, A_1, \ldots, A_n)$ of schema $R$ in $S$. We refer to the proof of Proposition 6.3 for the definition of $\text{poss}(S)$, $Q(\text{poss}(S))$ and its relation to certain current answers.

We provide a \textsc{PTIME} algorithm that checks whether there exists an extension $\bar{\rho}$ of copy functions $\bar{\rho}$ in $S$, such that $\hat{Q}(\text{poss}(S)) \neq \hat{Q}(\text{poss}(S'))$, where $S'$ is the extension of $S$ by $\bar{\rho}$. If such an extension exists, then the algorithm returns “no”; otherwise it returns “yes”. More precisely, we check whether none of the following conditions is satisfied:

\begin{enumerate}
  \item[(C1)] There exists a tuple $r_1 \in \hat{Q}(\text{poss}(S))$ for which there exists an extension $\bar{\rho}$ such that $r_1 \notin \hat{Q}(\text{poss}(S'))$. In other words, $\hat{Q}(\text{poss}(S)) \nsubseteq \hat{Q}(\text{poss}(S'))$.
  \item[(C2)] There exists an entity eid in $D_i$ for which there exists an extension $\bar{\rho}$ such that the tuple $r_2 = \hat{Q}(\text{poss}(\text{eid}, S'))$ does not belong to $\hat{Q}(\text{poss}(S))$. In other words, $\hat{Q}(\text{poss}(S')) \nsubseteq \hat{Q}(\text{poss}(S))$.
\end{enumerate}

Clearly, $\bar{\rho}$ is currency preserving for $Q$ if and only if neither (C1) nor (C2) holds. We next provide \textsc{PTIME} procedures to check these conditions, from which the \textsc{PTIME} complexity of CPP follows.
For each tuple \( r_1 \) in \( Q(\text{poss}(S)) \), we first identify entities \( \text{eid} \) in \( D_t \) for which \( r_1 = Q(\text{poss}(\text{eid}, S)) \). We collect these entities in a set \( E(r_1) \). Observe that for condition (C1), the only way that \( r_1 \) can be removed from the query result for some extension \( S^c \) of \( S \) is when for each \( \text{eid} \in E(r_1) \), the current tuple \( Q(\text{poss}(\text{eid}, S^c)) \) is either empty or is a tuple different from \( r_1 \). By contrast, for condition (C2) it suffices to find one \( \text{eid} \in E(r_1) \) that gives rise to a distinct new tuple, not appearing anywhere else in the certain current answers of \( Q \) w.r.t. \( S \).

We use the following notation. Let \( E \) denote the set of distinct entity identifiers in \( D_t \). For each \( \text{eid} \in E \) and each attribute \( A_t \) in \( R \), we denote by \( \text{LWit}(\text{eid}, D_t, A_t) \) the set of tuples in \( D_t \) that contribute to the current tuple \( \hat{Q}(\text{poss}(\text{eid}, S)) \). More specifically, \( \text{LWit}(\text{eid}, D_t, A_t) \) consists of tuples in \( D_t \) that (i) are most current in some completion \( D'_c \) of \( D_t \), w.r.t. \( A_t \) (and hence may contribute to the current tuple); (ii) satisfy the selection condition \( \psi \) in \( Q \) (and thus contribute to the query result); and (iii) share the same \( \text{eid} \) and \( A_t \)-value in case \( A_t \) belongs to the projected attributes and attributes involved in the selection condition (and hence relate to same entity and have the same \( A_t \)-value as the current tuple). Observe that we can compute \( \text{LWit}(\text{eid}, D_t, A_t) \) in \( \text{PTIME} \) by leveraging the algorithm given in the proof of Theorem 6.1(1).

For each tuple \( r_1 \) in the query result \( Q(\text{poss}(S)) \) and for each \( \text{eid} \in E(r_1) \) we perform a number of tests as follows.

1. If we can extend \( \rho \) to \( \rho^c \) such that the tuple \( \text{poss}(\text{eid}, S^c) \) contains an attribute \( A_t \) which is projected on or involved in the selection condition of \( Q \) and such that its \( A_t \)-value is a new constant, then \( \hat{Q}(\text{poss}(\text{eid}, S^c)) = \emptyset \), and we are done for the entity \( \text{eid} \) under consideration. The existence of such a copy function can be easily checked. We distinguish between the following cases. Let \( A_t \) be an attribute that is either projected on or involved in the selection condition of \( Q \).
   - If there exist a tuple \( t_1 \in \text{LWit}(\text{eid}, D_t, A_t) \) and copy function \( \rho \) from \( D'_c \) to \( D_t \) such that \( \rho(t_1) = s_1 \), then we check whether \( D'_c \) contains a tuple \( s_2 \) that satisfies (i) \( s_1[B_t] \neq s_2[B_t] \), i.e., its value in the \( B_t \)-attribute in \( R' \) (corresponding to \( A_t \) in \( R \)) is different from the current value; and (ii) \( s_2 \) is incomparable with \( s_1 \), i.e., neither \( s_1 \leq B_t \) nor \( s_2 \leq B_t \) is certain in \( D'_c \). If such \( s_2 \) exists, then \( t_2 \in D'_c \) with \( \rho^c(t_2) = s_2 \) will replace \( t_1 \) in a completion of \( D'_c \). At the same time, \( t_1 \) will still be current in another completion (because they are incomparable). Hence, \( \text{poss}(\text{eid}, S^c) \) has a new constant in its \( A_t \)-attribute and hence \( \hat{Q}(\text{poss}(\text{eid}, S^c)) \neq \emptyset \). We call such \( s_2 \) a \textit{spoiler}. These can be detected by calling the \( \text{PTIME} \) algorithm for COP (Theorem 6.1(2)) for each tuple in \( D'_c \). If this test is successful we flag \( \text{eid} \) with (C1) and consider the next element in \( E(r_1) \). Otherwise we continue.
   - If there exists a tuple \( t_1 \in \text{LWit}(\text{eid}, D_t, A_t) \) for which a copy function \( \rho \) from \( D'_c \) to \( D_t \) is specified but \( \rho(t_1) \) is undefined, we check whether \( D'_c \) contains a tuple \( s_2 \) that satisfies (i) \( s_1[B_t] \neq s_2[B_t] \); and (ii) \( s' \leq B_t \) is certain in \( D'_c \) for all tuples \( s' \) that are copied to \( D_t \). We can then import \( s_2 \) to a new tuple \( t_2 \in D'_c \) with \( \rho^c(t_2) = s_2 \). For the same reasons as above, the \( A_t \)-attribute of \( \text{poss}(\text{eid}, S^c) \) will contain a new constant and hence \( \hat{Q}(\text{poss}(\text{eid}, S^c)) \neq \emptyset \). If this test is successful we flag \( \text{eid} \) with (C1) and consider the next element in \( E(r_1) \). Otherwise we continue.
   - If only empty copy functions are specified from \( D'_c \) to \( D_t \), we simply check whether \( D'_c \) contains a tuple \( s_1 \) such that it has a different value in \( B_t \) from the current tuple. Then we can import it to a new tuple \( t_1 \in D'_c \) with \( \rho^c(t_1) = s_1 \). Indeed, \( t_1 \) will be incomparable with any of the tuples in \( \text{LWit}(\text{eid}, D_t, A_t) \) and therefore, it makes \( \hat{Q}(\text{poss}(\text{eid}, S^c)) \neq \emptyset \). This can be checked again in \( \text{PTIME} \).
If this test is successful we flag eid with (C1) and consider the next element in $E(r_1)$. Otherwise we continue.

If none of the above tests is successful, it implies the following. Consider all tuples $s_2$ in $D'_i$ for which $s_2[B]$ has a value that differs from the $A_e$-attribute value of the current tuple. Then, for each such $s_2$ we can construct a tuple $t_2$ with $\rho'(t_2) = s_2$ via copying, such that tuple $t_2$ is either more current or more stale (certain order) than all $t_1 \in \text{LWit}(\text{eid}, D_i, A_e)$. Indeed, otherwise this would lead to the existence of a tuple in $\text{LWit}(\text{eid}, D_i, A_e)$ for which newly copied tuples can be both more current and stale, i.e., a tuple as required by one of the above cases. As a consequence, if none of the tests so far is successful, all extensions $\rho'$ are such that $\text{poss}(\text{eid}, S')$ contains normal constants in attributes projected out or involved in selections.

(2) We next look for extensions such that $Q(\text{poss}(\text{eid}, S'))$ is empty, or equivalently, such that $\text{poss}(\text{eid}, S')$ does not satisfy the selection condition in $Q$. This happens when a selection condition in $Q$ of the form (i) $\sigma_{A=a}$ or (ii) $\sigma_{A=A'}$ is violated. We next show that both kinds of violations can be detected in PTIME.

--- For (i) we simply need to find an extension such that $\text{poss}(\text{eid}, S')$ differs from $a$ in the $A$ attribute. We do this as follows: we check whether for each tuple $t_1 \in \text{LWit}(\text{eid}, D_i, A)$, there exists a copy function $\rho$ from $D'_i$ to $D_i$ and tuples $s_1, s_2$ in $D'_i$ such that $\rho'(t_1) = s_1$ and $\rho'(t_2) = s_2$, and moreover, $s_2[B]$ has a value different from $a$ and $s_1 \preceq_B s_2$ is certain in $D'_i$.

--- For (ii) we need to find an extension such that $\text{poss}(\text{eid}, S')$ has different $A$ and $A'$ attributes. Along the same lines as in the previous case, we find tuples $s_1, s_2$ and $s_3$, such that $s_2[B] \neq s_3[B']$ and, as before, when $s_2$ and $s_3$ are copied to tuples in $D'_i$, they produce tuples $t_2$ and $t_3$ in $D'_i$ that are more current (certain) than all the tuples in $\text{LWit}(\text{eid}, D_i, A)$ and $\text{LWit}(\text{eid}, D_i, A')$, respectively.

We flag eid with (C1) if it passes one of the above tests and continue with the next entity in $E(r_1)$. Otherwise we continue.

(3) It remains to check whether any of the extensions gives rise to either a tuple different from $r_1$ (in which case $r_1$ is eliminated for the current eid) or a tuple different from any of other tuples in the query result (we know at this stage that all extensions provide a tuple in the query result). For this, we only need to consider attributes in the projection of $Q$. Indeed, any change in the other attributes does not affect the query result. That is, we test whether there exists an attribute $A_e$ such that there exists a tuple $s_1$ (as previously described) for which $t_1$, the tuple to which $s_1$ is copied to, is more current than all tuples in $\text{LWit}(\text{eid}, D_i, A_e)$. Furthermore, either its $A_e$ attribute is distinct from $r_1[A_e]$ but may still appear in some other result tuple, or its $A_e$-attribute is different from any other value in the query result. In the first case, we flag eid with (C1) and move to the next entity in $E(r_1)$. In the second case we flag it with (C2) and conclude that $\hat{\rho}$ is not currency preserving since a new tuple is generated.

If all eid’s in $E(r_1)$ are flagged with (C1), then again $\hat{\rho}$ is not currency preserving. If not, we repeat the process for the next tuple in the query result. If at the end of this process it has not been concluded that $\hat{\rho}$ is not currency preserving, then this implies that the query result is unchanged for any extension of the copy function. In other words, $\hat{\rho}$ is currency preserving.

BCP for SP: We show that BCP(SP) is in PTIME in the absence of denial constraints and for fixed $k$. Consider a specification $S$ and an SP query $Q$. The following PTIME algorithm tests whether there exists an extension $\hat{\rho}$ of $\rho$ with $|\hat{\rho}| \leq |\rho| + k$ such
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Table II. Complexity of problems for reasoning about data currency (CPS, COP, DCIP)

<table>
<thead>
<tr>
<th>Complexity</th>
<th>CPS</th>
<th>COP</th>
<th>DCIP</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data complexity</td>
<td>NP-complete (Th 3.1)</td>
<td>coNP-complete (Th 3.4)</td>
<td>coNP-complete (Th 3.4)</td>
</tr>
<tr>
<td>Combined complexity</td>
<td>Σ^p_2-complete (Th 3.1)</td>
<td>Π^p_2-complete (Th 3.4)</td>
<td>Π^p_2-complete (Th 3.4)</td>
</tr>
<tr>
<td>Special case</td>
<td>In the absence of denial constraints</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Table III. Complexity of problems for query answering and for determining currency preservation

<table>
<thead>
<tr>
<th>Complexity</th>
<th>CCQA((L_Q))</th>
<th>CPP((L_Q))</th>
<th>ECP((L_Q))</th>
<th>BCP((L_Q))</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data</td>
<td>coNP-complete (Th 3.5)</td>
<td>Π^p_2-complete (Th 5.1)</td>
<td>O(1) (Prop 5.2)</td>
<td>Σ^p_2-complete (Th 5.3)</td>
</tr>
<tr>
<td>Combined</td>
<td>Π^p_2-complete (Th 5.1)</td>
<td>O(1) (Prop 5.2)</td>
<td>Π^p_3-complete (Th 5.3)</td>
<td></td>
</tr>
<tr>
<td>CQ, UCQ, (\exists FO^+)</td>
<td>Π^p_2-complete (Th 3.5)</td>
<td>Π^p_2-complete (Th 5.1)</td>
<td>O(1) (Prop 5.2)</td>
<td>Π^p_3-complete (Th 5.3)</td>
</tr>
<tr>
<td>FO</td>
<td>PSPACE-complete (Th 3.5)</td>
<td>PSPACE-complete (Th 5.1)</td>
<td>O(1) (Prop 5.2)</td>
<td>PSPACE-complete (Th 5.3)</td>
</tr>
<tr>
<td>Special case</td>
<td>SP queries in the absence of denial constraints</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Combined &amp; data</td>
<td>PTIME (Prop. 6.3)</td>
<td>PTIME (Th 6.4)</td>
<td>O(1) (Prop 5.2)</td>
<td>PTIME (Th 6.4)</td>
</tr>
</tbody>
</table>

that \(\bar{\rho}^e\) is currency preserving for \(Q\). Since \(k\) is fixed, there are only polynomial many extensions \(\bar{\rho}^e\) of \(\rho\). For each of those, we check whether \(\bar{\rho}^e\) is currency preserving for \(Q\). Hence, we need to call the above PTIME algorithm for CPP polynomially many times. Therefore, BCP(SP) is in PTIME in this setting.

7. CONCLUSIONS

We have proposed a model to specify the currency of data in the absence of reliable timestamps but in the presence of copy relationships. We have also introduced a notion of currency preservation to assess copy functions for query answering. We have identified seven fundamental problems associated with data currency and currency preservation (CPS, COP, DCIP, CCQA(\(L_Q\)), CPP(\(L_Q\)), ECP(\(L_Q\)) and BCP(\(L_Q\))). We have provided an almost complete picture of the lower and upper bounds of these problems, all matching, for their data complexity as well as combined complexity when \(L_Q\) ranges over a variety of query languages. These results are not only of theoretical interest in their own right, but may also help practitioners distinguish current values from stale data, answer queries with current data, and design proper copy functions to import data from external sources.

The main complexity results are summarized in Tables II and III, annotated with their corresponding theorems. One case we did not study is when queries are in SP, in the presence of denial constraints. The results of Tables II and III do not carry over to that setting, since the lower bound proofs for CCQA(\(L_Q\)), CPP(\(L_Q\)), ECP(\(L_Q\)) and BCP(\(L_Q\)) use queries that involve joins, notably for data complexity when \(L_Q\) is CQ.

The study of data currency is still preliminary. An open issue concerns generalizations of copy functions. To simplify the presentation we assume a single copy function from one relation to another. Nonetheless we believe that all the results remain intact when multiple such functions coexist. For currency-preserving copy functions, we assume that the signatures “cover” all attributes (except EID) of the importing relation. It is nontrivial to relax this requirement, however, since otherwise unknown values need to be introduced for attributes whose value is not provided by the extended copy functions. To this end it is helpful to identify syntactic characterizations of generic currency-preserving copy functions. Another generalization of our model is to extend...
current preservation for answering a class of queries rather than a single query. Indeed, in practice currency preservation is often needed for multiple queries.

A second issue is about practical use of the study. As shown in Tables II and III, most of the problems are intractable. To cope with the high complexity we plan to (a) identify practical PTIME cases in various applications, (b) develop efficient heuristic algorithms with certain performance guarantees, and (c) conduct incremental analysis when data or copy functions are updated, which is expected to result in a lower complexity than its batch counterpart when the area affected by the updates is small, as commonly found in practice.

A third issue concerns the interaction between data consistency and data currency. There is an intimate connection between these two central issues of data quality. Indeed, identifying the current value of an entity helps resolve data inconsistencies, and conversely, repairing data helps remove obsolete data. While these processes should logically be unified, we are not aware of any previous work on this topic. A promising approach to tackling this is to develop a uniform logical framework that captures stale values and inconsistencies. This is possible since data inconsistencies are typically detected and fixed by using integrity constraints such as denial constraints [Bertossi 2006; Chomicki 2007] and conditional functional dependencies [Fan et al. 2008], while data currency is also specified in terms of denial constraints. These allow us to strike on data currency and consistency in a unified process.

It should be remarked that the current value of an entity derived from a database may still not be the true value of the entity. Indeed, information in a real-life database is often incomplete, with missing tuples and missing values. The chances are that when we derive the current value of an entity, the true values of some attributes of the entity are not collected in the database at all. This highlights the need for studying data currency and complete information together. We intend to tackle this issue by extending the logical framework aforementioned, to check information completeness relative to master data [Fan and Geerts 2011]. Indeed, relative information completeness is also specified in terms of a class of containment constraints, which can be readily incorporated into our framework. Nevertheless, the analyses of data currency in the presence of incomplete and inconsistent data are expected to be more intricate.

Finally, we have so far assumed that for each entity, one can identify tuples pertaining to it based on entity resolution [Elmagarmid et al. 2007]. It is possible that one can unify the process of entity resolution and the process of determining current values. Indeed, recent work has shown that temporal information helps improve the accuracy of entity resolution [Li et al. 2011]. Conversely, accurate matches via entity resolution help us determine the current values of entities. This issue deserves a full treatment.

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